Information Visualization PERCEPTION and COLOR



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Let's do an experiment ...



What is Color?

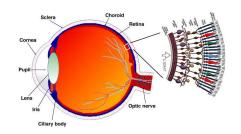
= the set of **perceptions** elicited by the spectral distribution of light

Color Vision

- What we call color is generated by the visual brain
- There is no one to one relationship between the colors seen and wavelengths

How do we describe color?

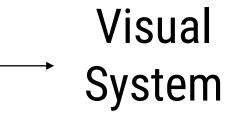




"Yellow"

Physical World

Lights, surfaces, objects



Eye, optic nerve, visual cortex

Mental Models

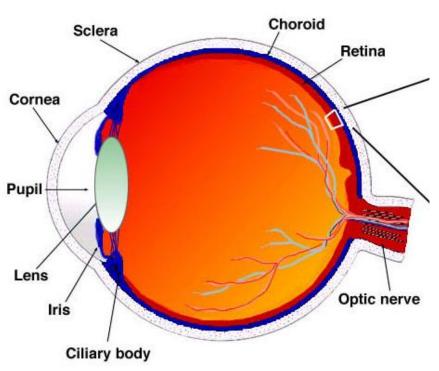
Red, green, brown

Bright, light, dark, vivid, colorful, dull

Color Models

RGB, CMYK, CIE XYZ, CIE Lab HSV/HSB, ... Warm, cool, bold, blah, attractive, ugly, pleasant, jarring

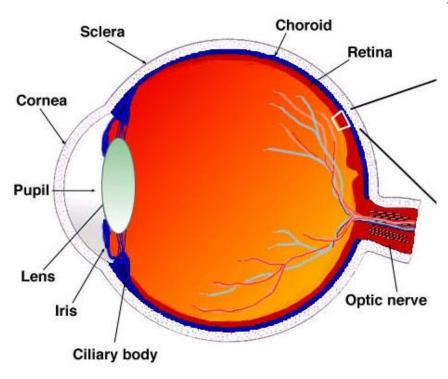
Physical World→Visual System



Retina is stimulated by three factors:

- illumination (light source)
- reflectance (from object)
- transmittance (atmosphere)

Physical World→Visual System



You **do not** see individual photons or light waves

- Eyes make limited measurements
- Eyes physically adapt to circumstance
- You brain adapts in various ways
- Weird stuff happens

Example: Lightness vs. Luminance

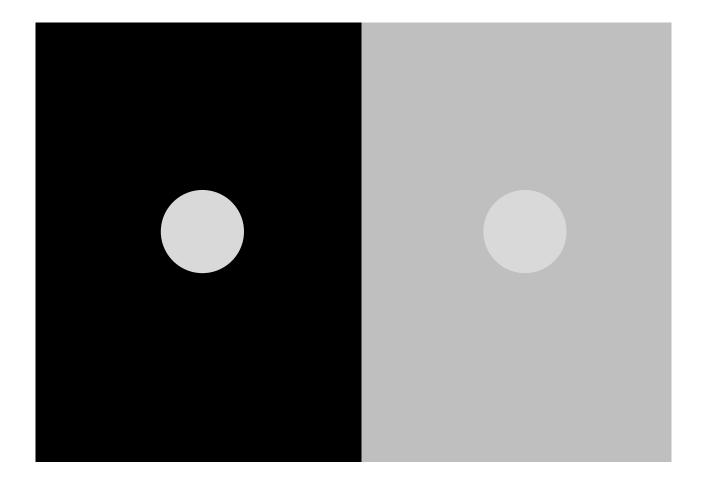
 LUMINANCE: an objective measurement of light intensity per unit area (e.g. cd/m2; physical)

 LIGHTNESS: a subjective impression of the intensity of light reflected from on object surface (no units; psychophysical)

Lightness experiment

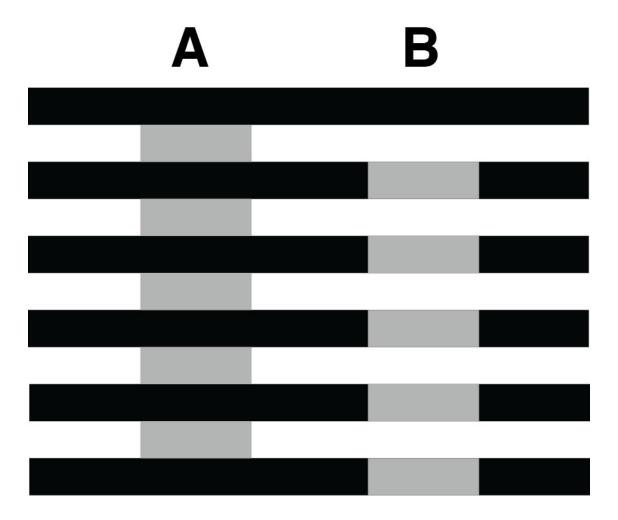


Lightness experiment



The two circles are still physically the same, but the lightness you perceive is not

White's illusion: the opposite effect



A is surrounded by more black but seems darker than B, which is surrounded by more white

The Cornsweet Edge

As a result of two gradients, but why does this happen?

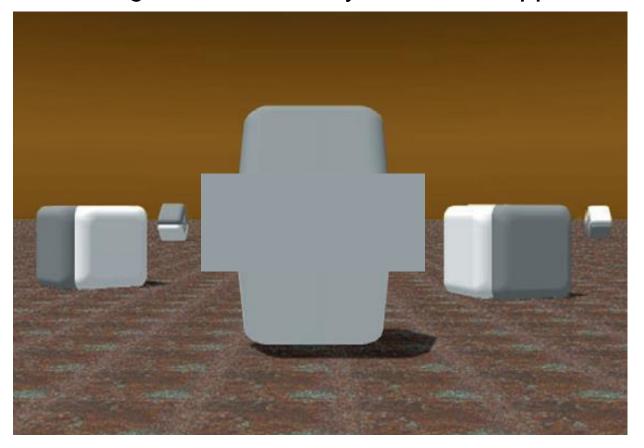
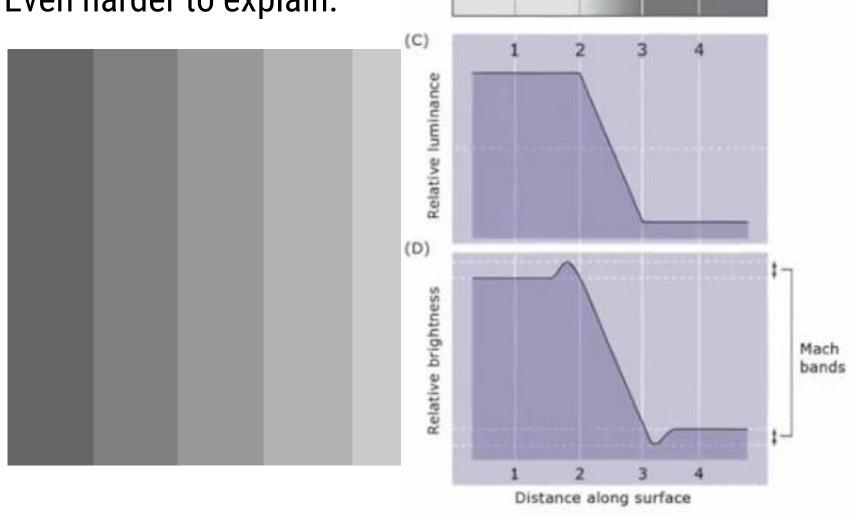


Image source: The Journal of Neuroscience, October 1, 1999, 19(19):8542–8551 <u>An Empirical Explanation of the Cornsweet Effect.</u>

Mach bands

Even harder to explain:



(B)

WHAT IS GOING ON?

The Inverse Problem

- What the retina receives as input (stimulus) is a combination of photons/light waves
 - From illumination sources
 - From reflectance of objects
 - From transmittance through objects
- How do we know who contributed what?
- → We have learned what the relationships are between the physical world and our perceived information are, to solve this problem

WHAT IS COLOR?

Some definitions

Physical measurement:

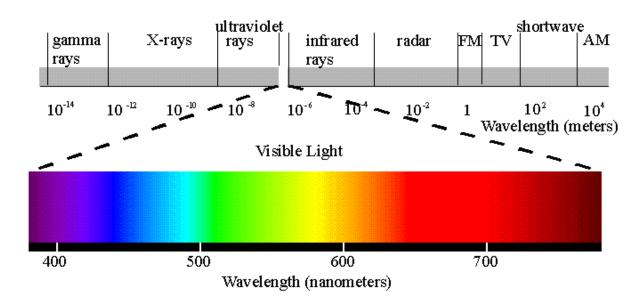
the relative intensities of wavelengths in light measured with a spectrophotometer

Psychophysical measurement:

report of the color seen by a normal subject, typically made by comparison

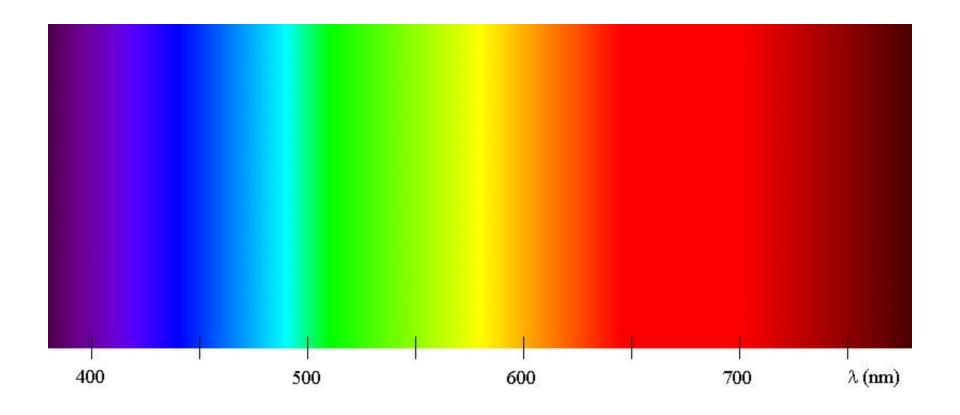
Physical World – The Nature of Light

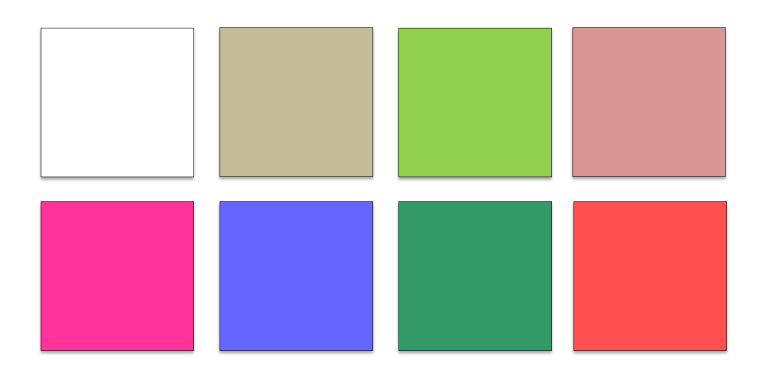
We have evolved to see a range of wavelengths: ~400 - 700nm



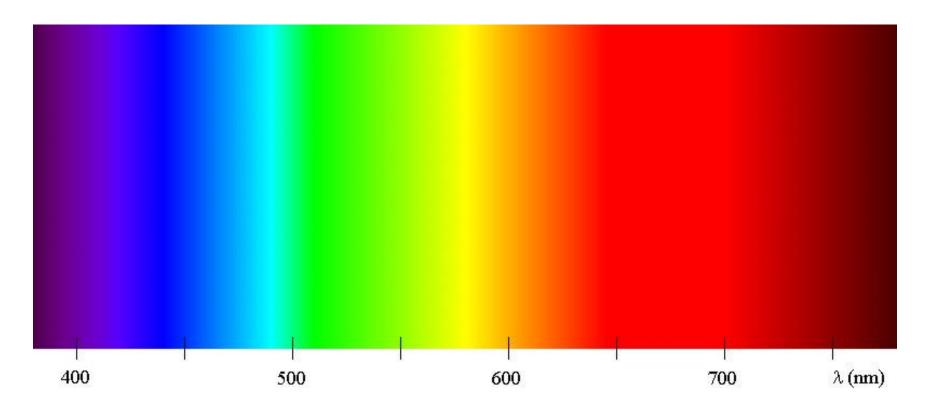
Light of a single wavelength is monochromatic

What do you notice?





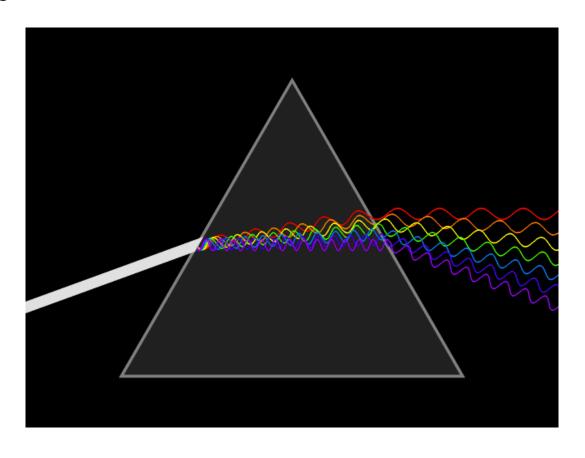
Monochromatic colors



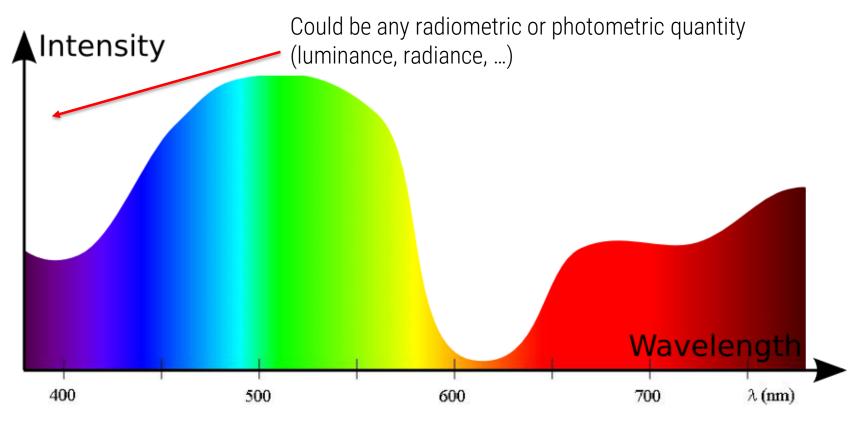
Can be obtained with one or more rays of light with a single wavelength

BUT...

Light rays are typically composed of multiple wavelengths

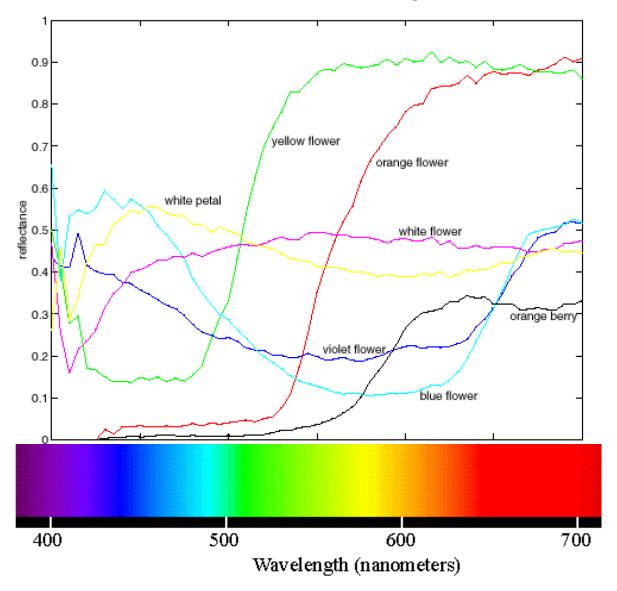


How do we describe a beam of light?

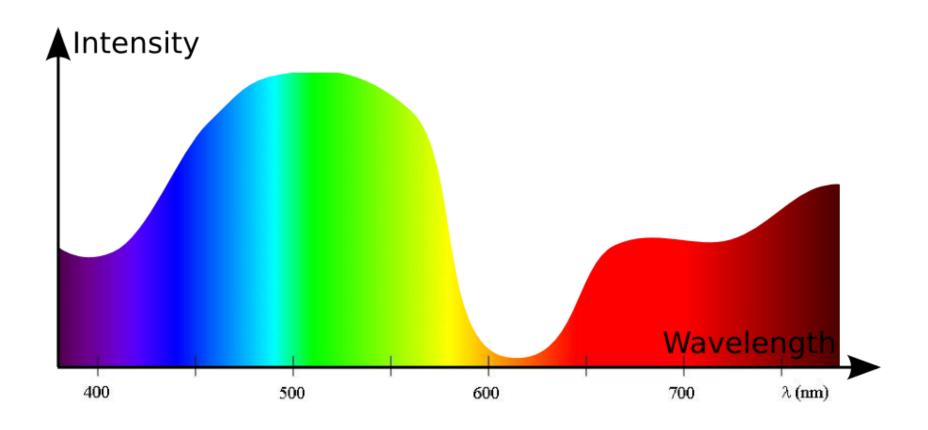


spectral power distribution (SPD)

Non-monochromatic color spectra



How do we know which color this would be?



Physically speaking

If you want to see different wavelengths at different energies across the spectrum

→ you need to have multiple photo receptors that can be compared

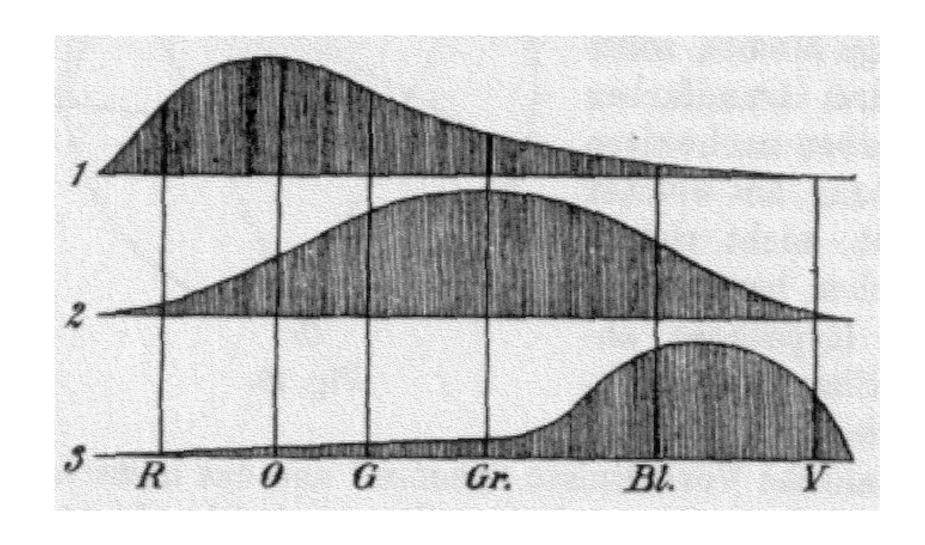
Trichromatic Theory

- Also called: Young-Helmholtz theory of color vision
- One of the earliest theories on how we perceive color
- Early 1800s, Young suggested that the eye contained different photoreceptor cells that were sensitive to different wavelengths of light in the visible spectrum.
- Mid-1800s: Hermann von Helmholtz suggested that the cone receptors were:
 - short-wavelength (<u>blue</u>),
 - medium-wavelength (green),
 - or long-wavelength (<u>red</u>).

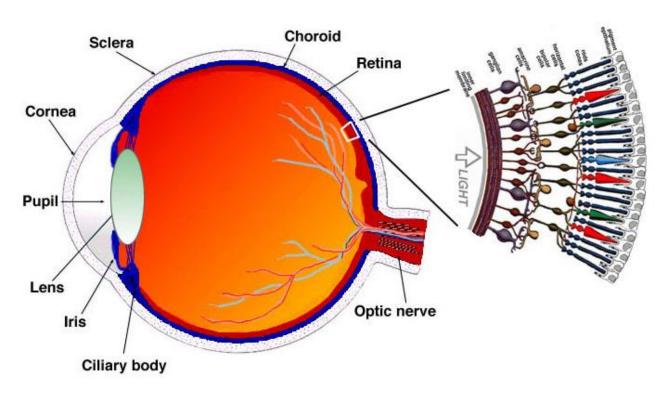
...and the strength of the signals detected determined how the brain interpreted color in the environment.







Physical World→Visual System



Rods

No color (sort of)
All over the retina
More sensitive

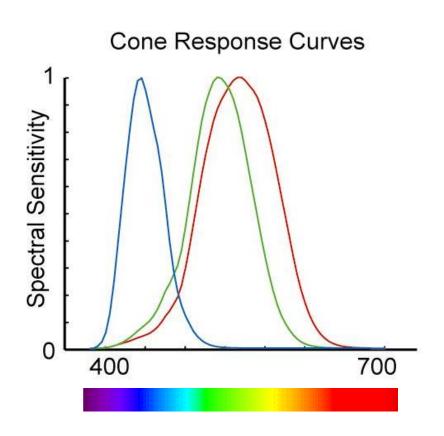
Cones

Three different kinds of "color receptors"

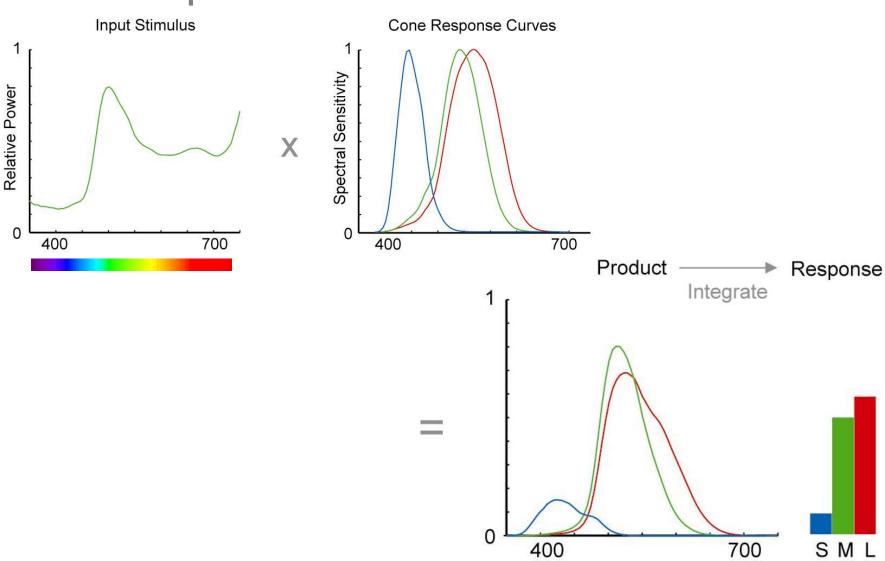
Mostly in the center
Less Sensitive

Cone response

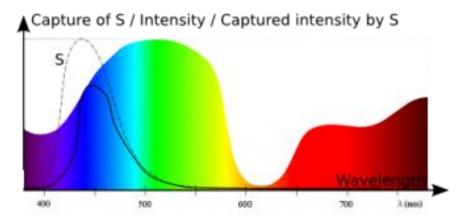
- LMS (Long, Middle, Short) cones
- Capture different wavelengths (some better than others)
- Transmit a signal to the brain

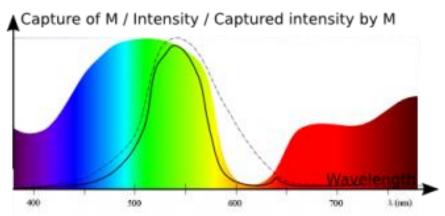


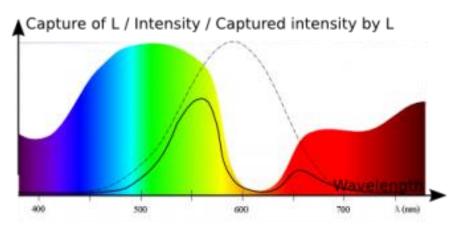
Cone response

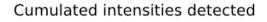


A Field Guide to Digital Color, Maureen Stone





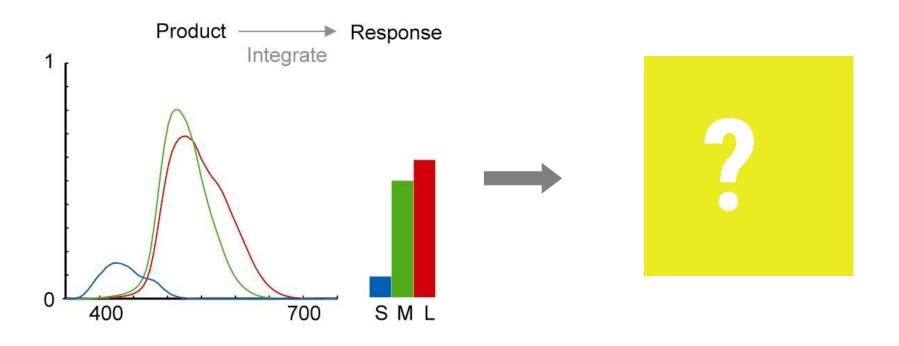






SML decomposition

Visual System → Color Models

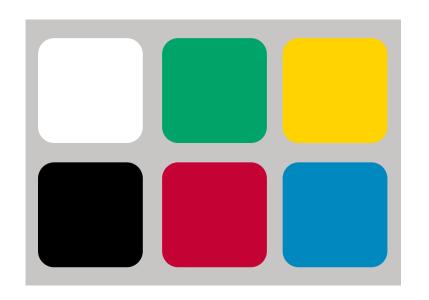


This is the color the eye sees
This is not necessarily the color the brain sees!

HOW IS THE CAPTURED COLOR INFORMATION PROCESSED?

Color Opponency

color opponency describes the mechanisms by which captured information is processed and encoded by other parts of the visual system



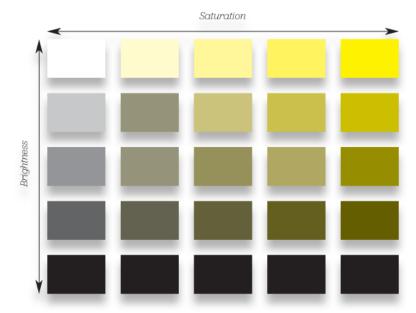
Has to do with cells whose center of the receptive field is sensitive to green and the surround to red = color opponent cells (also exists for blue and yellow)

(too much detail for our purposes)

HOW TO DESCRIBE COLOR PERCEPTION

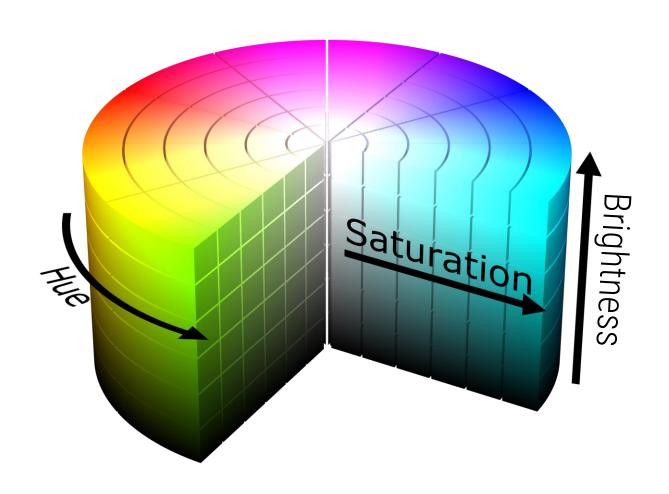
Color Terms

- Hue: Color we see (red, green, blue, ...)
- Saturation: degree to which hue differs from neutral gray
- Lightness/Brightness: the intensity of a colored surface or source



https://designingfortheweb.co.uk/image s/compare.png

Color Spaces



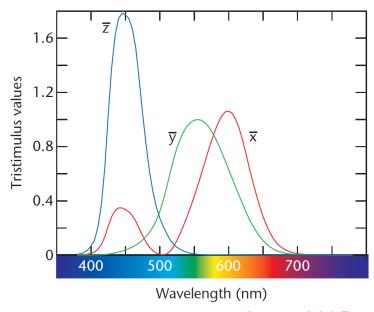
XYZ Color Model

- created by the International Commission on Illumination (CIE) in 1931
- Derived from color perception experiments
 - Relates physical wavelengths to physiologically perceived colors in human color vision.
- Seldom used directly but acts as a basis for color descriptions and transformations

XYZ Color Model

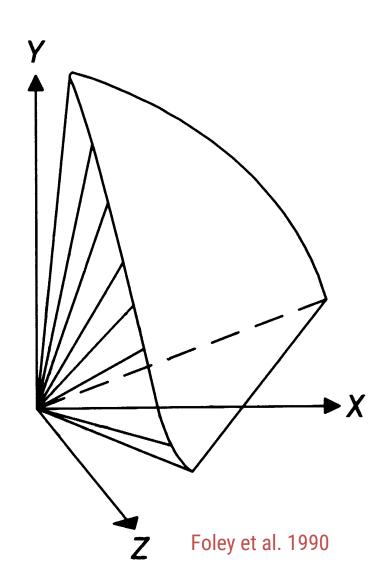
definition of three primary colors: X, Y, Z

- color-matching functions (the numerical description of the chromatic response of the observer)
 - here non-negative
- Y follows the standard human response
 - to luminance, i.e., the Y value represents perceived brightness
- can represent all perceivable colors



XYZ CIE Color Space

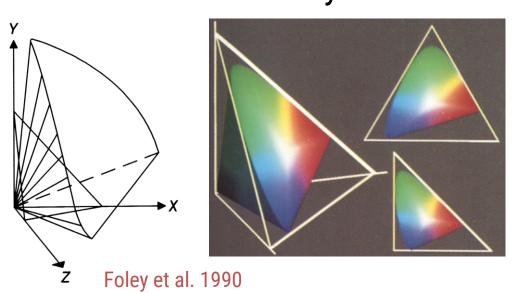
- plotting XYZ space in 3D
- all colors that are perceivable by humans form a deformed cone
- X, Y, and Z-axes
 are outside this cone

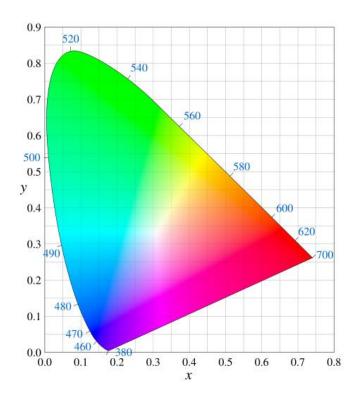


CIE Chromaticity Diagram

projection of XYZ space onto X+Y+Z = 1
 (to factor out a color's brightness):
 x = X/(X+Y+Z)
 y = Y/(X+Y+Z)

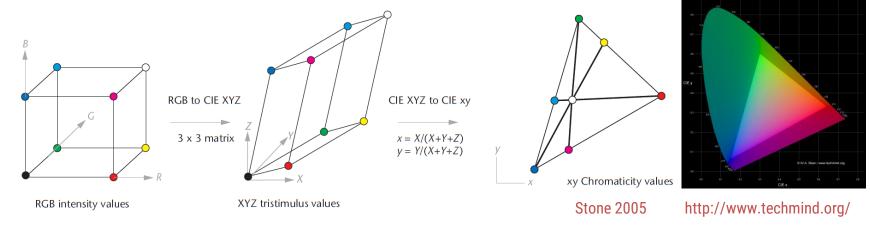
 monochromatic colors on curved boundary



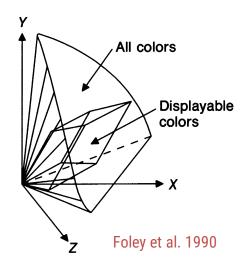


RGB and XYZ

RGB to XYZ conversion

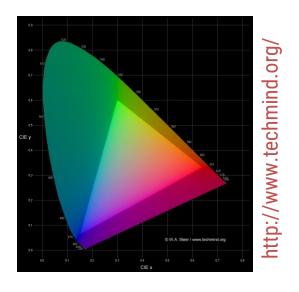


- RGB space: distorted cube
- black: origin of XYZ and projection center
- RGB projected to triangle



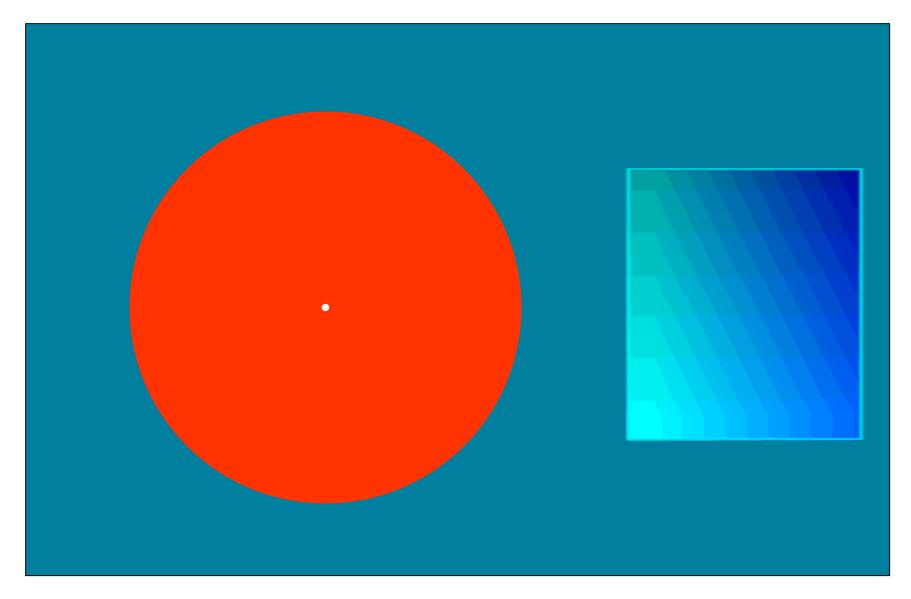
Can RGB Represent All Visible Colors?

 no, because all colors form horseshoe shape in CIE chromaticity diagram and RGB gamut is triangular



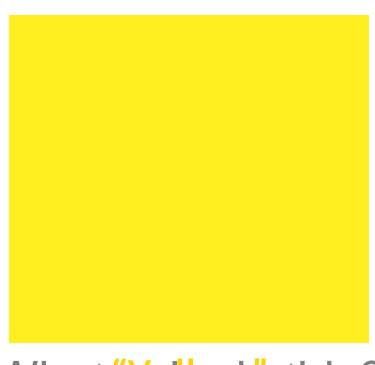
- But my shiny new 30" UHD OLED is state-of-the-art, it can surely show all colors!"
- → Let's see a color that it cannot show ...

Let's see REAL cyan ...



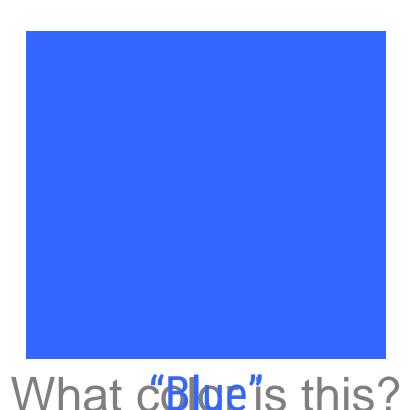
THE STRANGE WAYS WE EXPERIENCE COLOR...

Color Perception → Color Naming

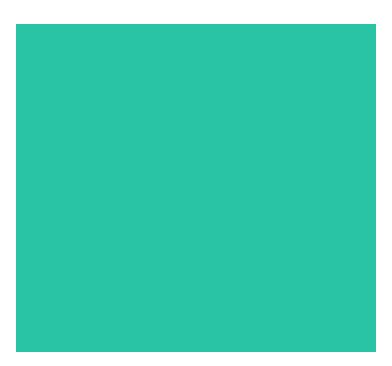


What "Yellow's this?

Color Perception → Color Naming



Color Perception → Color Naming



What coder?'s this?

"Turquoise?" "Blue-Green?" "Sarcelle?"

Color according to gender?

Color names if you're a girl...



Color names if you're a guy...

Doghouse Diaries
"We take no as an answer."

Color according to XKCD



A crowdsourced color-labeling game

~5 million colors

~222,500 user sessions

http://blog.xkcd.com/2010/05/03/color-survey-results/

Color according to XKCD

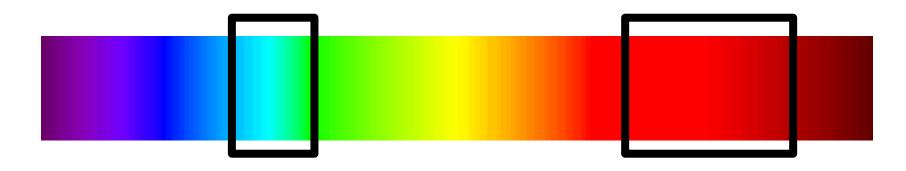
Actual color names if you're a girl ...

Actual color names if you're a guy ...

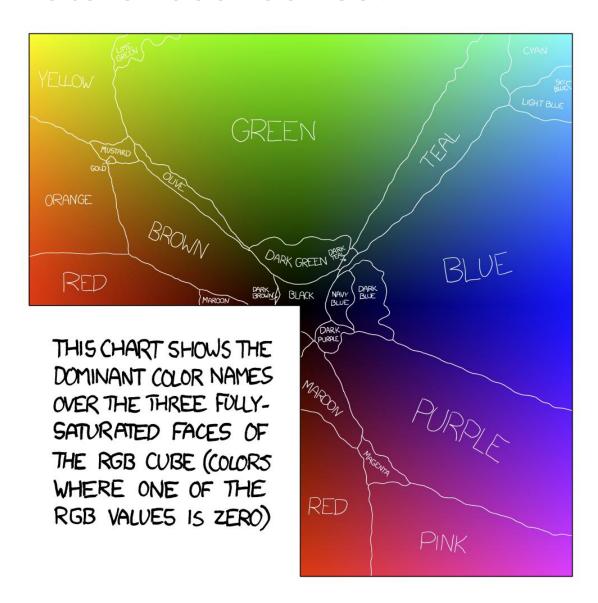


Color Naming

We associate and group colors together, often using the name we assign to the colors



Are there natural boundaries?

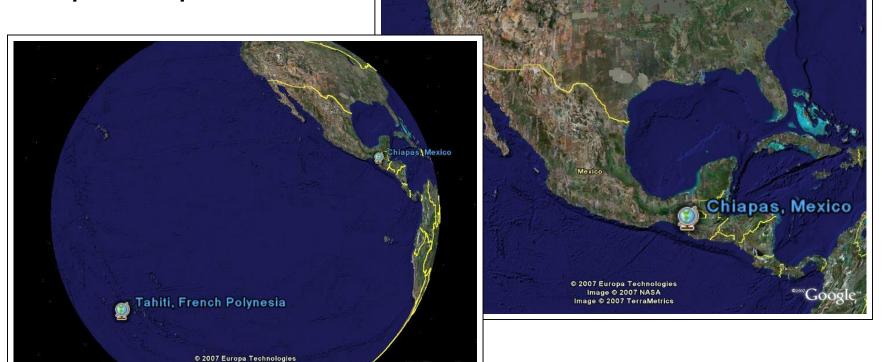


Basic Color Terms

Brent Berlin & Paul Kay 1969

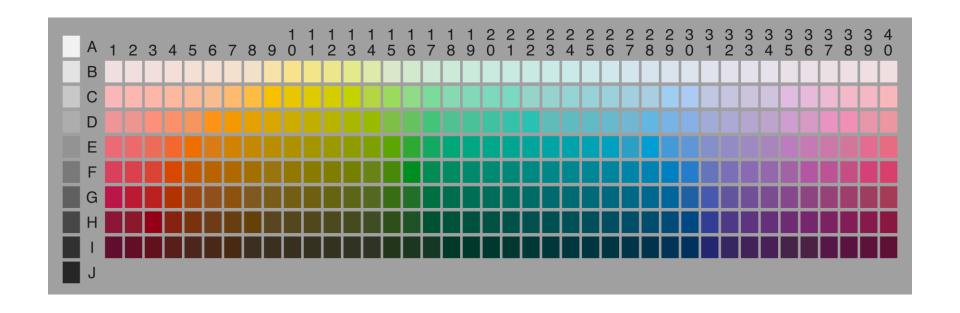
Image © 2007 NASA

let's look at two specific places

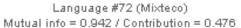


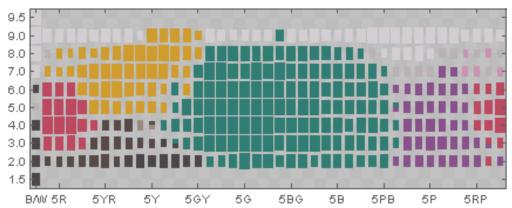
World Color Survey

Surveyed 2616 speakers of 110 languages using 330 different color chips

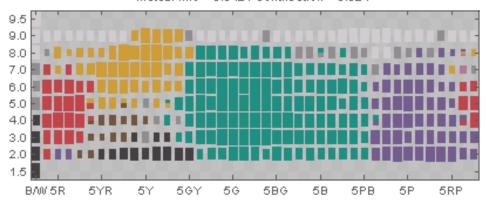


Results from WCS (Mexico)

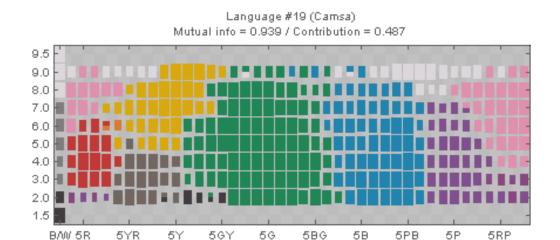


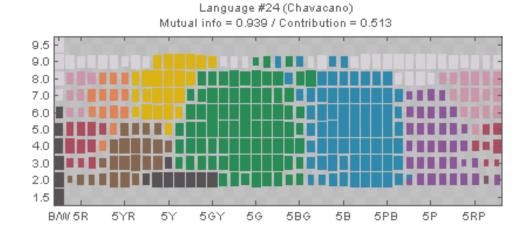


Language #98 (Tlapaneco) Mutual info = 0.942 / Contribution = 0.524



Results from WCS (South Pacific)





But language-color interaction

- Himba tribe in Namibia only few color words:
 - zoozu: most dark colors (red, blue, green, violet)
 - vapa: white, also some yellow
 - borou: some green and blue colors
 - dumbu: many green but also red colors



© Hans Hillewaert

But language-color interaction

experiment: how long to find a differing color?



© BBC

But language-color interaction

experiment: how long to find a differing color?

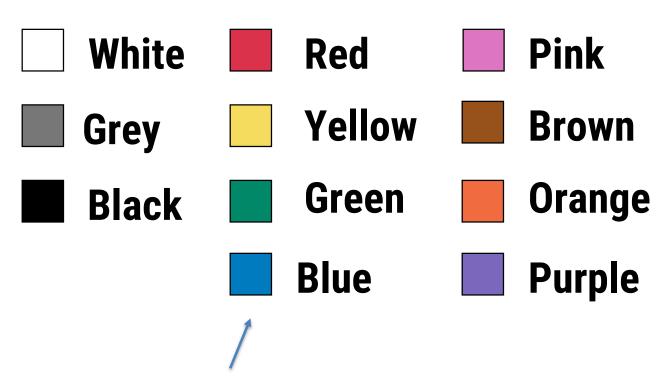


© BBC

easy for Himba people: different words for both types of green

Universal (?) Basic Color Terms

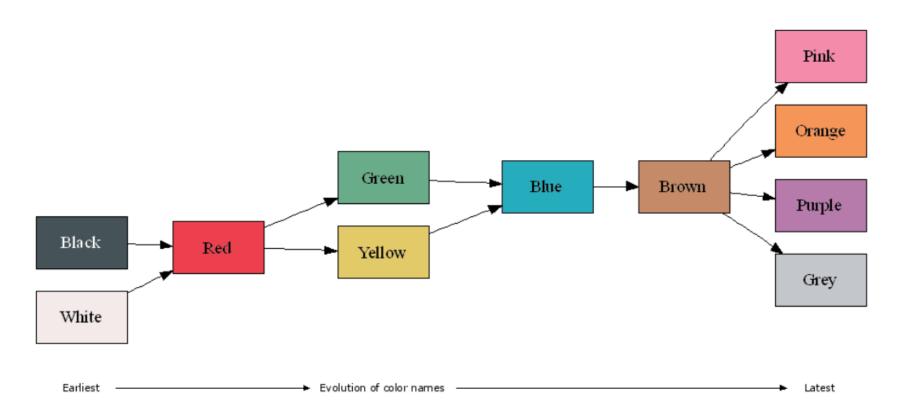
Basic color terms recur across languages



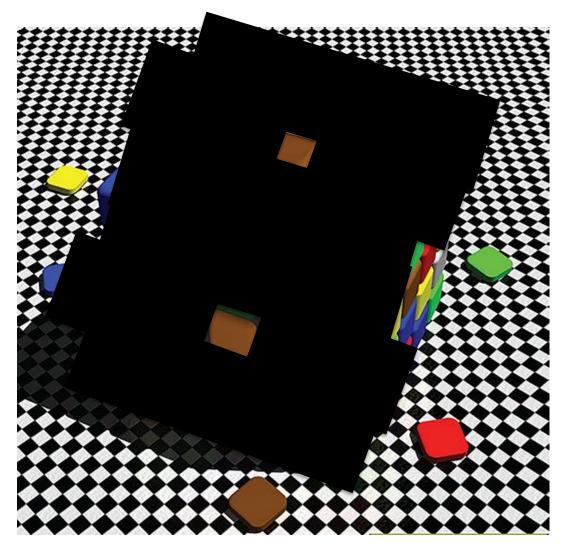
Interesting factoid: Cartographers found out that they need 4 unique hues to unambiguously distinguish all areas on an arbitrarily complex map

Evolution of Basic Color Terms

Proposed universal evolution of color names across languages.



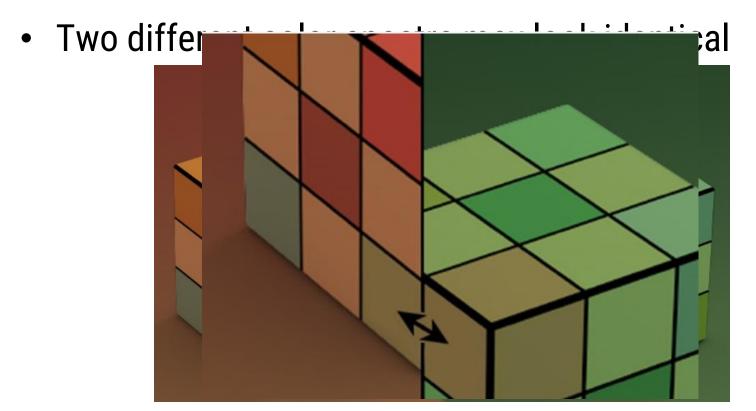
Some other color usage problems



This one is called COLOR CONTRAST: the same spectral input can appear as a different color

Color Constancy

 Background color and lighting have a big effect on how we see color



CONCLUSION

 Color vision (just like brightness) does not correspond to physical measurements

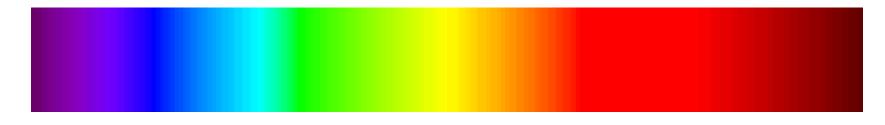
 Be mindful in how you apply color in your computergenerated scenes!

COLOR FOR VISUALIZATION

Why are color choices important?

Example: The Rainbow Color Scale

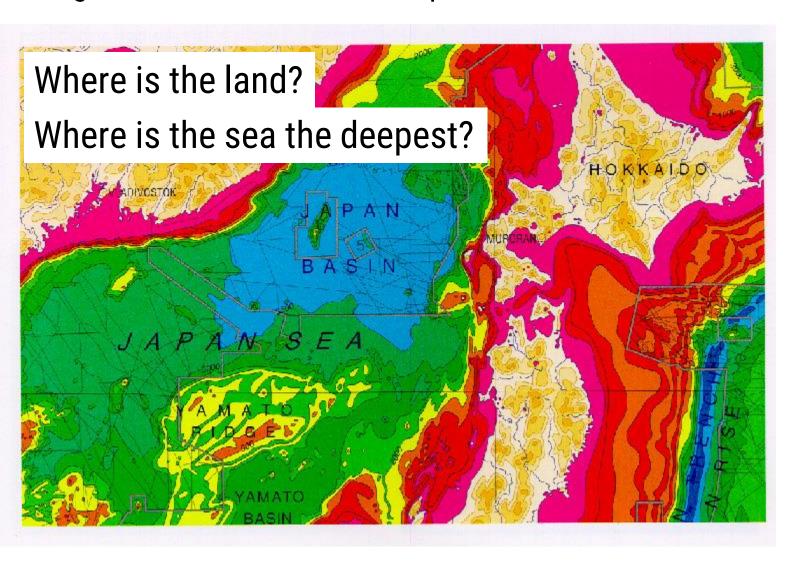
- Represent data by varying hue across
 (approximately) the full range of visible wavelengths
- One of the most common color scales in use today



And it's (usually) a huge mistake!

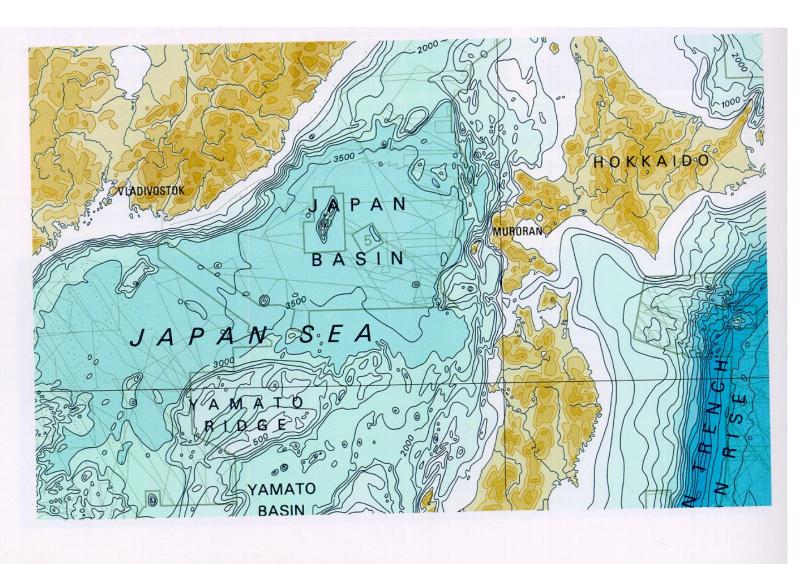
General Bathymetric Chart of the Ocean

Every color mark signals: longitude, latitude, sea/land, depth/altitude

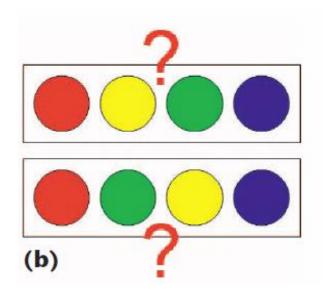


General Bathymetric Chart of the Ocean

Now describe what kind of color scale was possibly used here

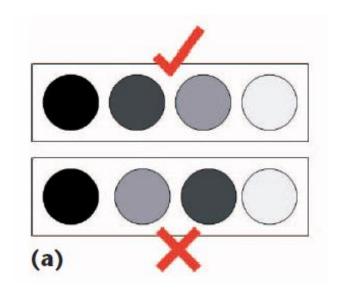


Perceptual Ordering



Rainbow Color Scale

- Is ordered by wavelength
- Is **not** perceptually ordered



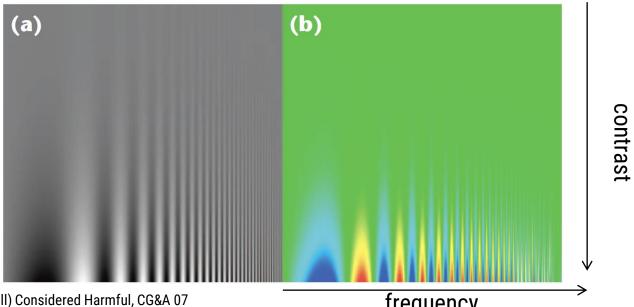
Gray Scale

- Increases luminance (value) from dark to light
- Is perceptually ordered

Color Scale Luminance

Rainbow Color Scale

- The visual system perceives high spatial frequencies through changes in luminance
- Is isoluminant (for large portions), changes only appear at color boundaries
- Obscures small details in the data



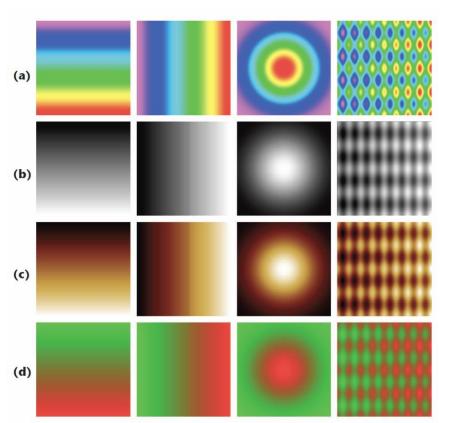
From: Rainbow Color Map (Still) Considered Harmful, CG&A 07

frequency

Color Scale Transitions

Rainbow color scale

- appears separated into bands of almost constant hue
- sharp transitions between hues are perceived as sharp transitions in the data



rainbow color scale

gray scale

heated color scale

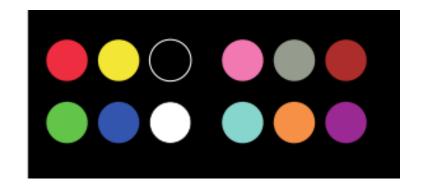
isoluminant green-red scale

HOW TO PICK COLORS

A Few General Rules

- Always have high luminance contrast between foreground and background
- Use only a few distinct colors





- > 12 colors will likely not work
- ~5 colors recommended

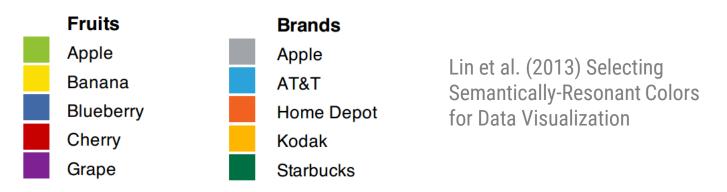
Using Color to Label

(For groups, categories, highlights, etc.)

Colors should be distinctive and named



Use cultural conventions & appreciate symbolism



Beware of bad interactions



Die Stadt mit Zugleraft

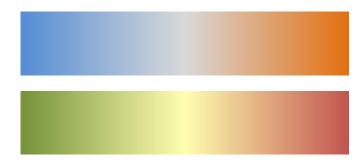
Using Color for Scales

(For ordinal or quantitative data)

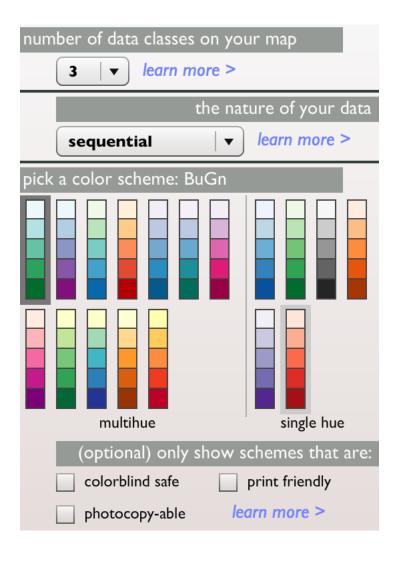
Use a scale that varies **lightness** in addition to color Shades of **gray** or shades of **a single color** are easiest



For **diverging scales**, use a lighter, desaturated value for the critical mid-point and darker hues for the ends



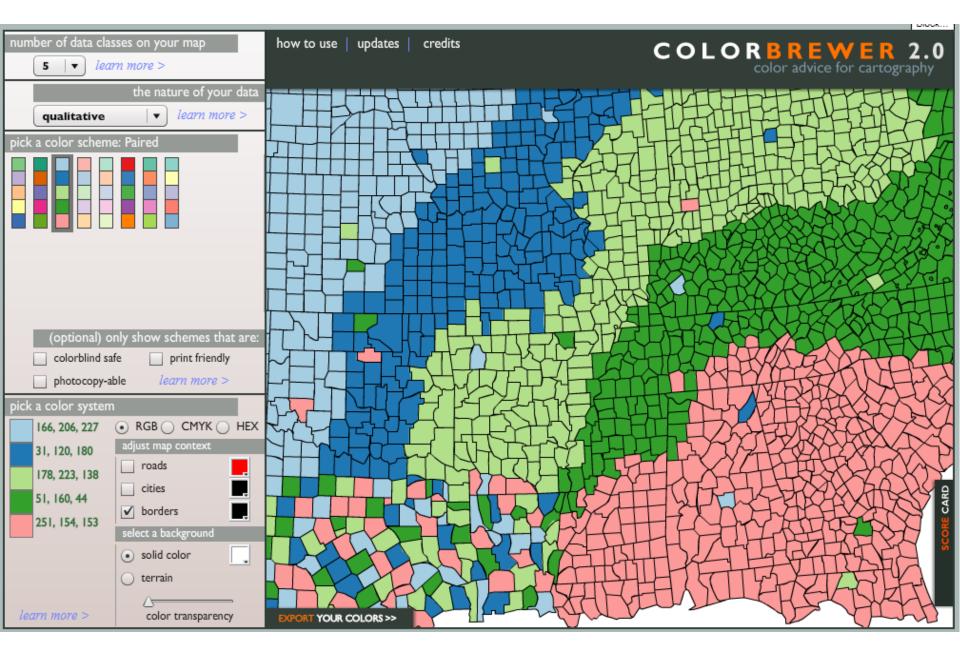
ColorBrewer



Highly recommended!

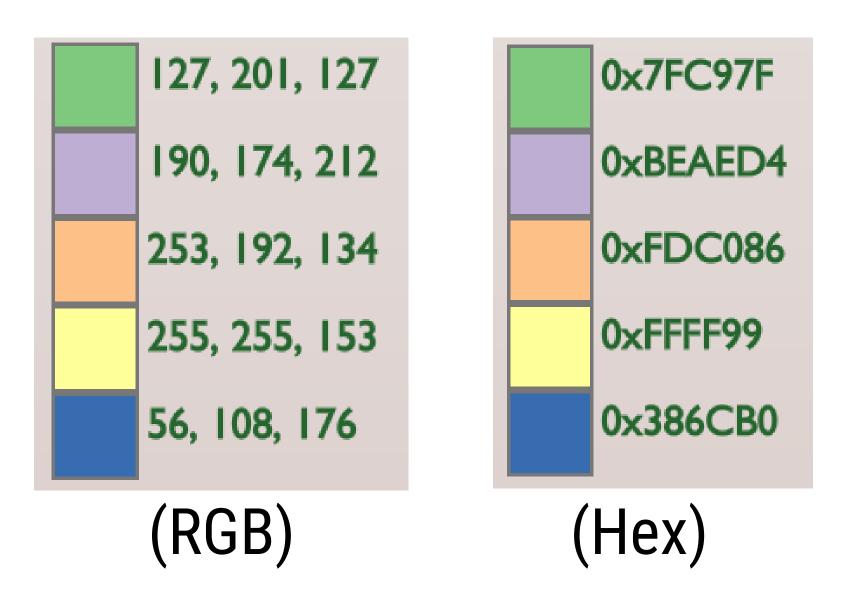
Designed originally for maps but will also work well for other types of visualizations

http://colorbrewer2.org/

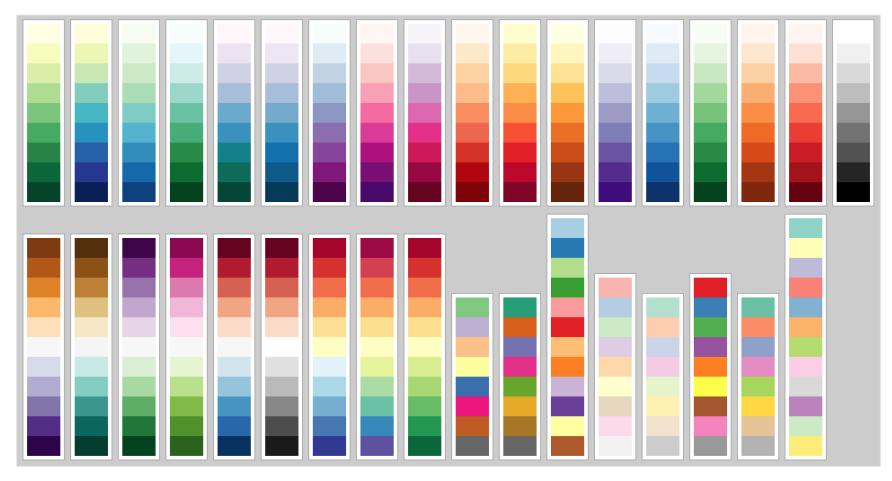


http://colorbrewer2.org/

ColorBrewer



Every ColorBrewer Scale



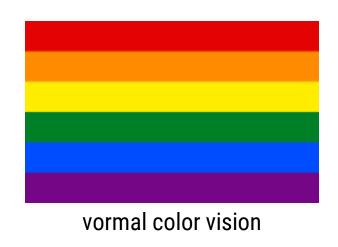
For CSS and JavaScript (by Mike Bostock)

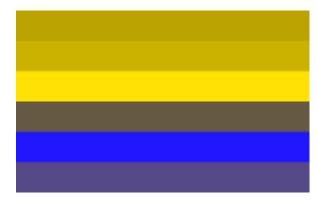
http://bl.ocks.org/mbostock/5577023

7% of the viewers may not see anything if you use red-green,

ONE WARNING ABOUT RED-GREEN

Color Vision Deficiency



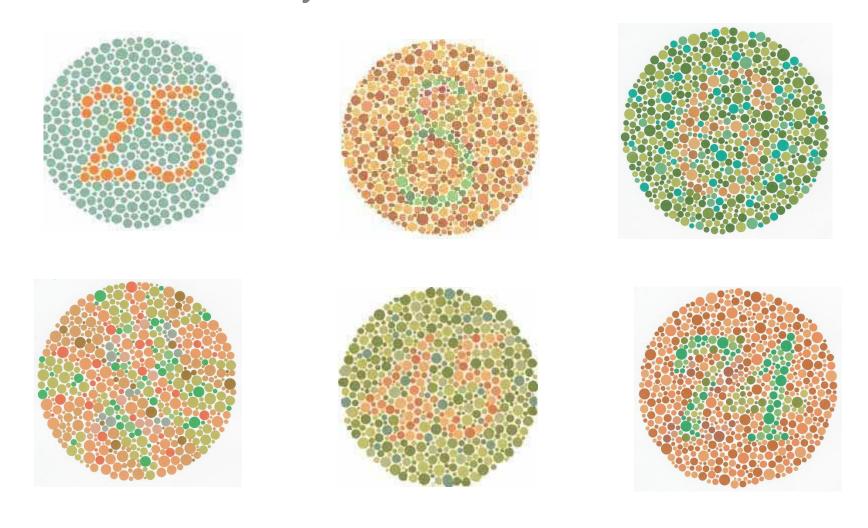


simulation of color contrast for deuteranopic color vision (green receptors absent)

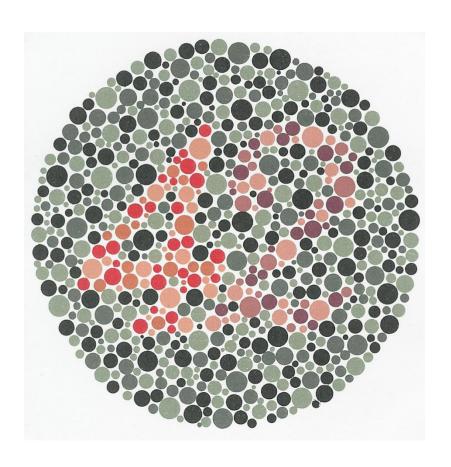
approx. 7% of male population color-deficient

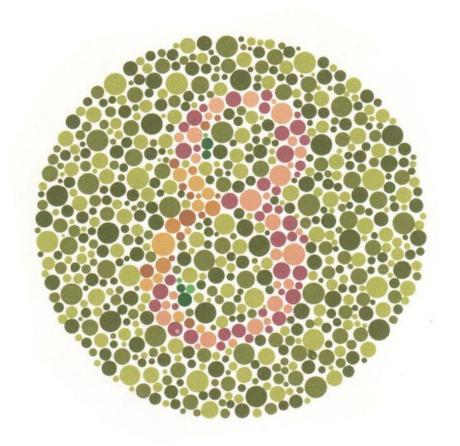
mostly red-green color deficiency (deuteranopia or protanopia) – but other forms exist as well

Color Deficiency Test (Ishihara Test)

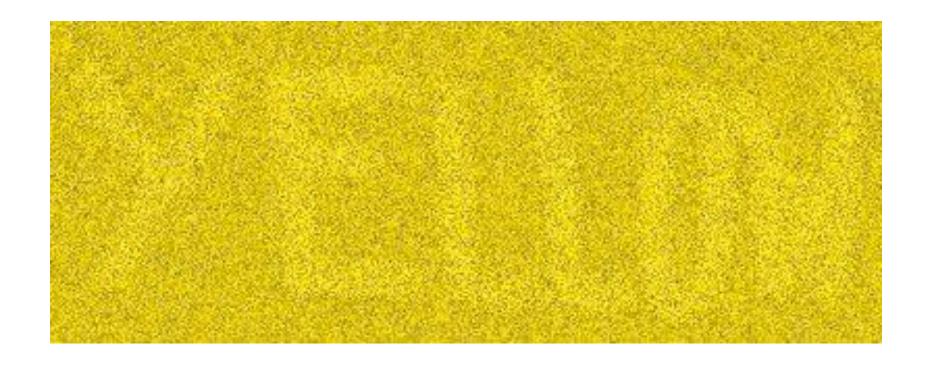


Color Deficiency Test

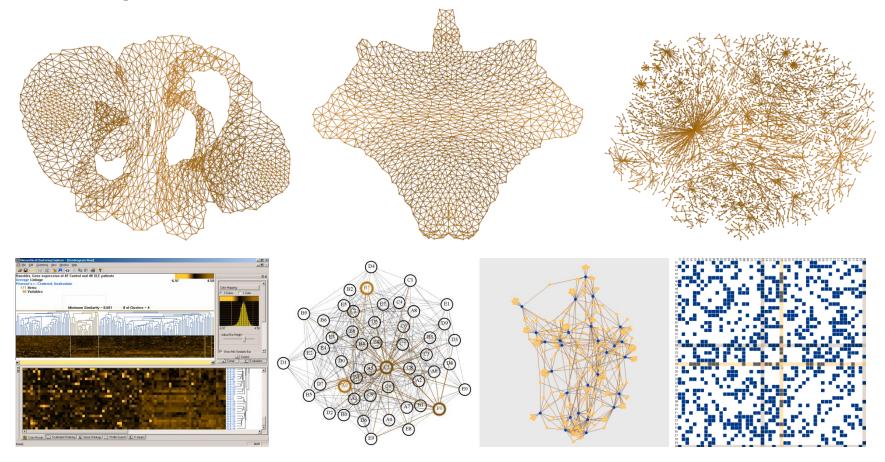




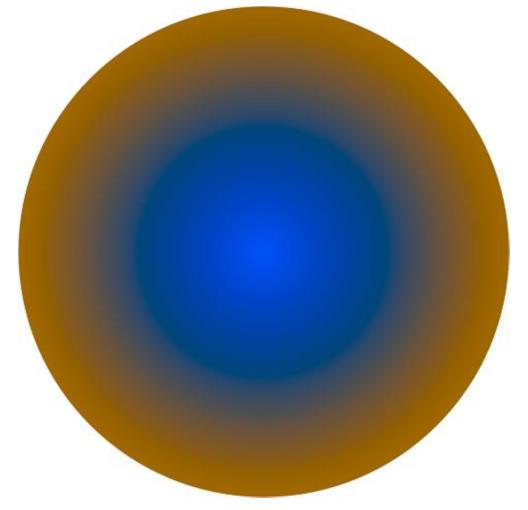
Color Deficiency



Examples from VIS/InfoVis 2004

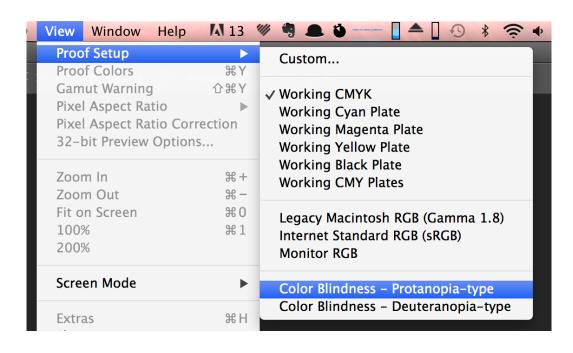


Better: Red-Blue Contrast



Check Your Visualizations!

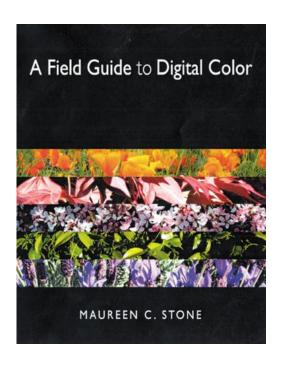
When possible, avoid red-green color contrasts for visualization purposes.



To test your visualizations, use proofing modes in PhotoShop and GIMP, or try VisCheck

http://www.vischeck.com/

Color Resources



Maureen Stone's Resources
A Field Guide to Digital Color
http://www.stonesc.com

Cindy Brewer's *ColorBrewer*http://colorbrewer2.org
For CSS and JavaScript
http://bl.ocks.org/mbostock/5577023

Community Palette Sharing http://www.colourlovers.com http://kuler.adobe.com

(Fun) Color Resources!

Wired "The Crayola-fication of the World"

by Aatish Bhatia

http://www.wired.com/wiredscience/2012/06/the-crayola-fication-of-the-world-how-we-gave-colors-names-and-it-messed-with-our-brains-part-i/



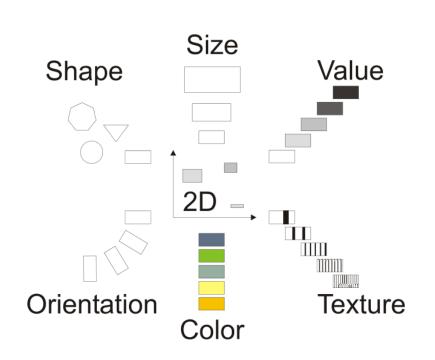
RadioLab "Colors"

WNYC Podcast

http://www.radiolab.org/story/211119-colors/

PERCEPTION OF OTHER VISUAL ENCODINGS

Perception of Visual Encodings



There are **lots** of possible visual encodings

Their **effectiveness** is related to how they are handled by our perceptual system

Elementary Graphical Perception Tasks

William S. Cleveland (1980s)

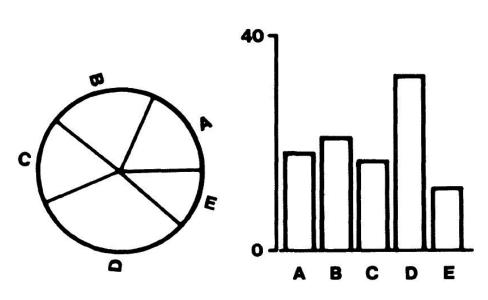


Figure 3. Graphs from position-angle experiment.

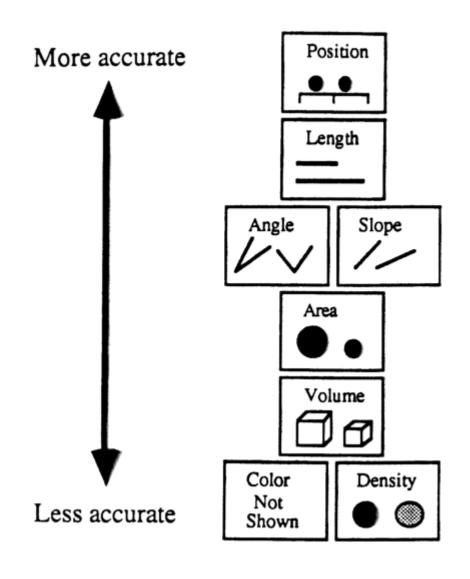
Performed controlled experiments to determine how effectively people could judge changes in visual features

Focus on quantitative information

Variables used: angle, area (size), color hue, color saturation, density (value), length, position, slope, volume

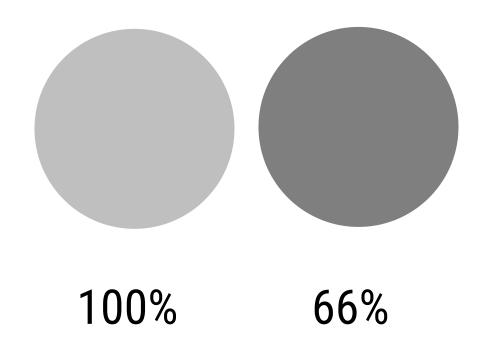
Elementary Graphical Perception Tasks

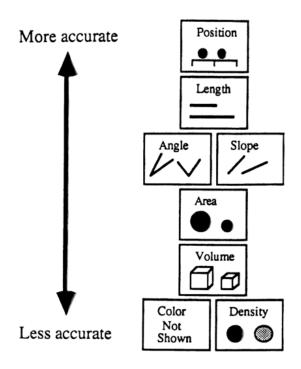
William S. Cleveland (1980s)



Color Value

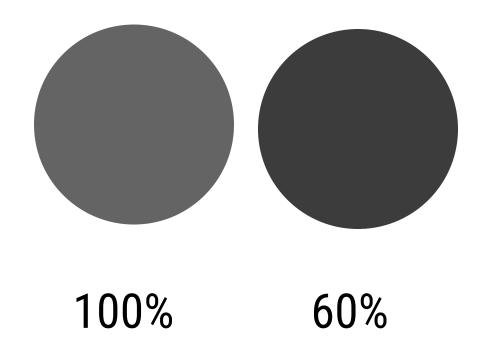
What percentage in value is the right from the left?

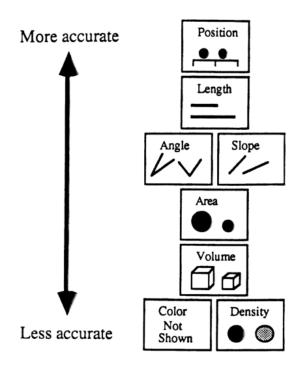




Color Value

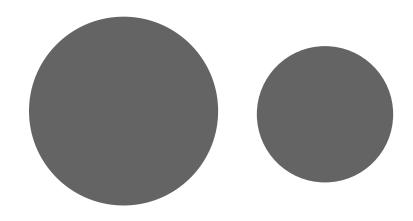
What percentage in value is the right from the left?



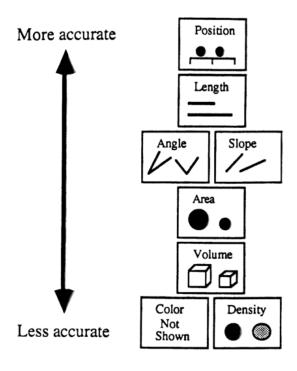


Area

What percentage in size is the right from the left?

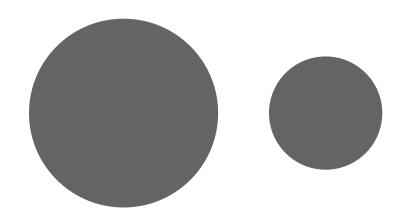


100% 52%

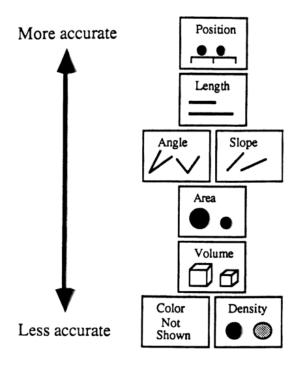


Area

What percentage in size is the right from the left?

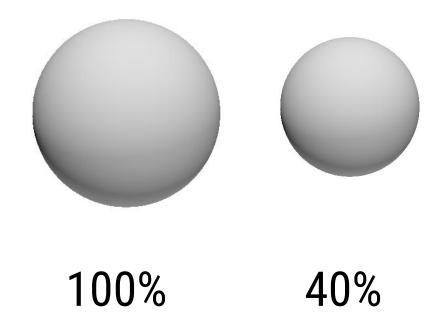


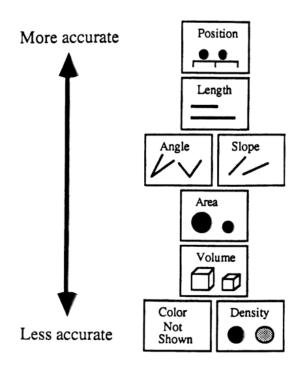
100% 36%



Volume

What percentage in size is the right from the left?

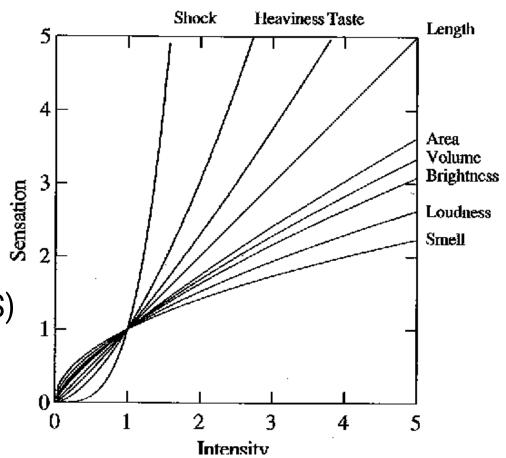




Why are people so bad at this?

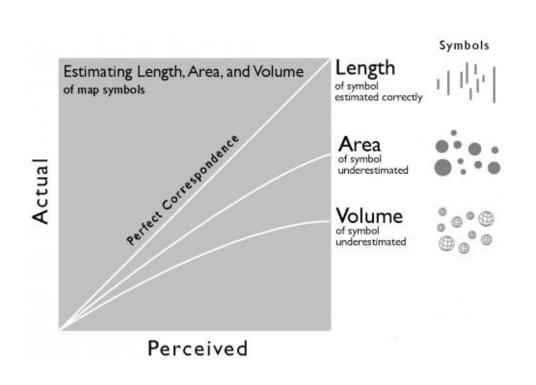
Relationship between stimulus and perception isn't always linear!

Stevens' power law
describes a relationship
between a physical stimulus (S)
and its perceived intensity or
strength (P)



Perception

People tend to **correctly estimate lengths**They tend to **underestimate areas and volumes.**



When asked to pick a circle 2 times the size, people tend to pick a circle ~1.8 times larger.

This tendency **gets worse** as area grows.

Volume is even worse!

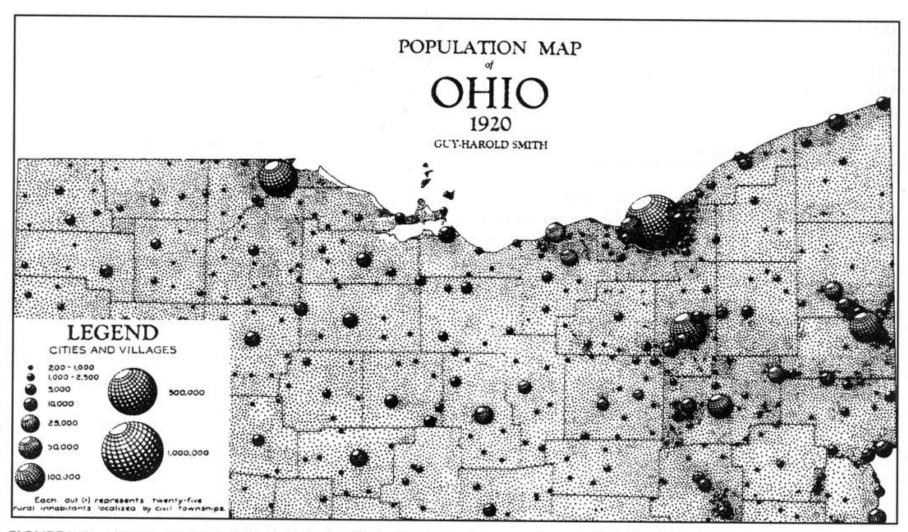
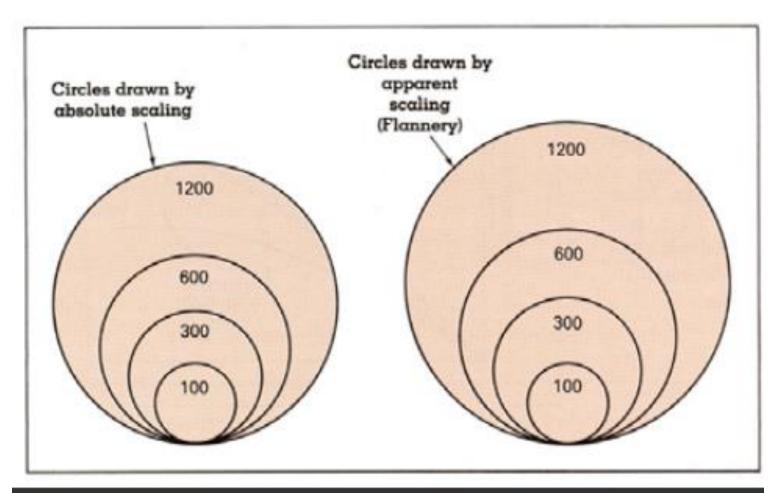


FIGURE 7.4. An eye-catching map created using three-dimensional geometric symbols. (After Smith, 1928. First published in *The Geographical Review*, 18(3), plate 4. Reprinted with permission of the American Geographical Society.)

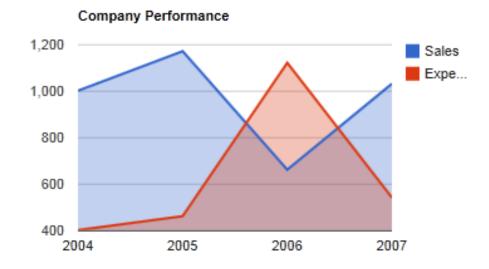


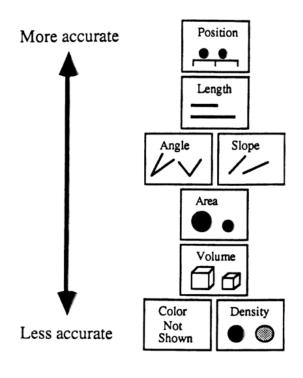
[Cartography: Thematic Map Design, Figure 8.6, p. 170, Dent, 96]

S = 0.98A^{0.87} [from Flannery 71]

Area

 What percentage in size is the red from the blue (=100%)?





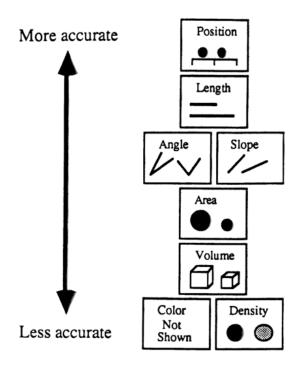
no idea - this is very difficult

Length

What percentage in length is the right from the left?

100%



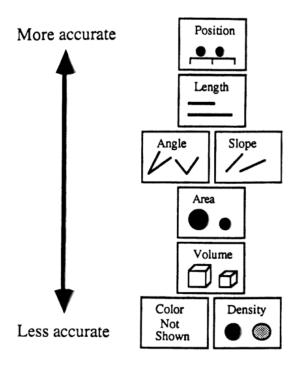


Length / Position

What percentage in length is the right from the left?

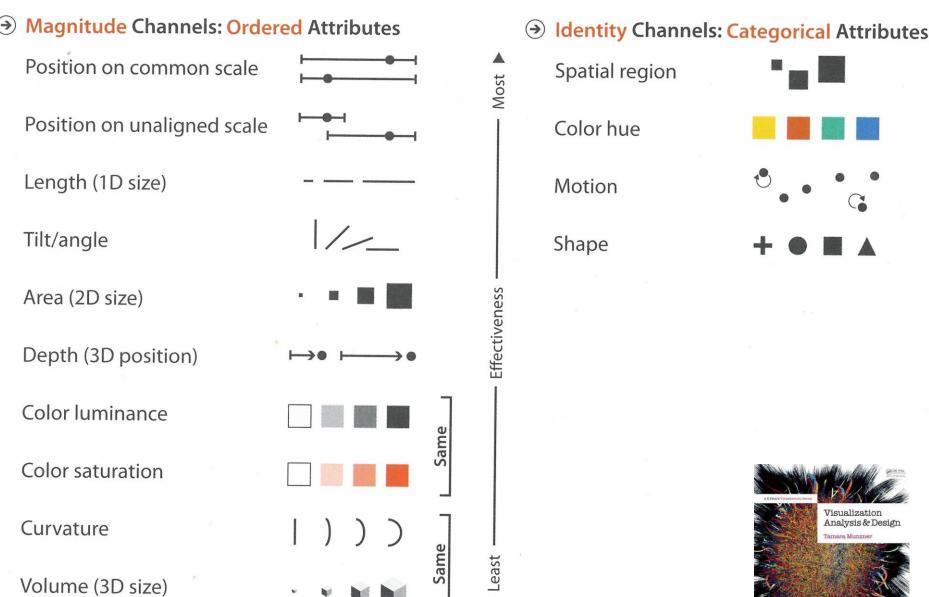
100%

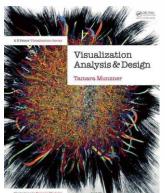
25%



Effectiveness of Data Encodings (Conjecture)

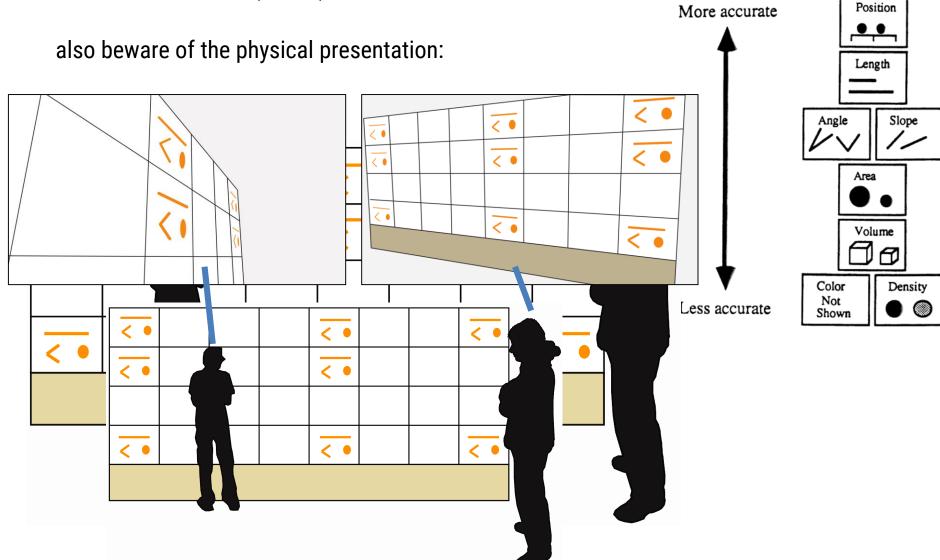
Quantitative	Ordinal	Nominal
Position	——— Position	——— Position
Length	Density	Color Hue
Angle	/ Color Saturation	Texture
Slope	Color Hue	Connection
Area	\///, Texture	Containment
Volume	//// Connection	Density
Density	Containment Containment	Color Saturation
Color Saturation	//// Length	Shape
Color Hue	//// Angle	Length
Texture	/// Slope	Angle
Connection	// Area	Slope
Containment	Volume	Area
Shape	——— Shape	Volume





Elementary Graphical Perception Tasks

William S. Cleveland (1980s)



PREATTENTIVE PROCESSING

How many 3's do you see?

How about now?

```
1281768756138976546984506985604982826762
9809858458224509856458945098450980943585
9091030209905959595772564675050678904567
8845789809821677654876364908560912949686
```

From: Ware, Information Visualization using Vision to Think

Preattentive Processing

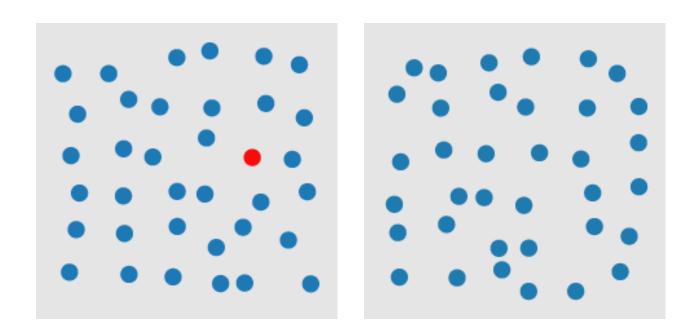
- Some stimuli can be perceived without the need for focused attention
- Generally within 200-250 ms
- Seems to be done in parallel by the low-level vision system

Visual encoding has a **big** impact on this!

Visual encodings influence preattentive processing

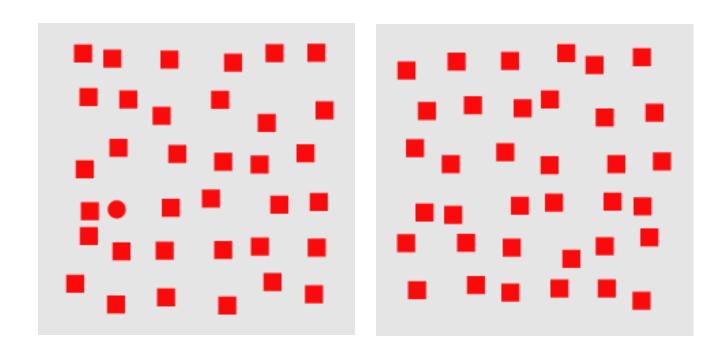
DETERMINE IF A RED CIRCLE IS PRESENT

Hue



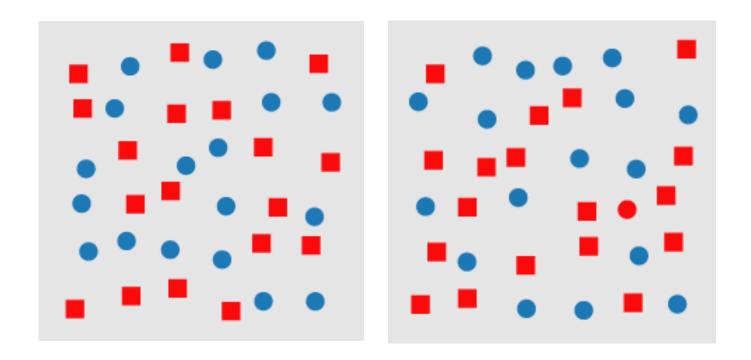
Yes, can be done preattentively

Shape



Yes, can be done preattentively

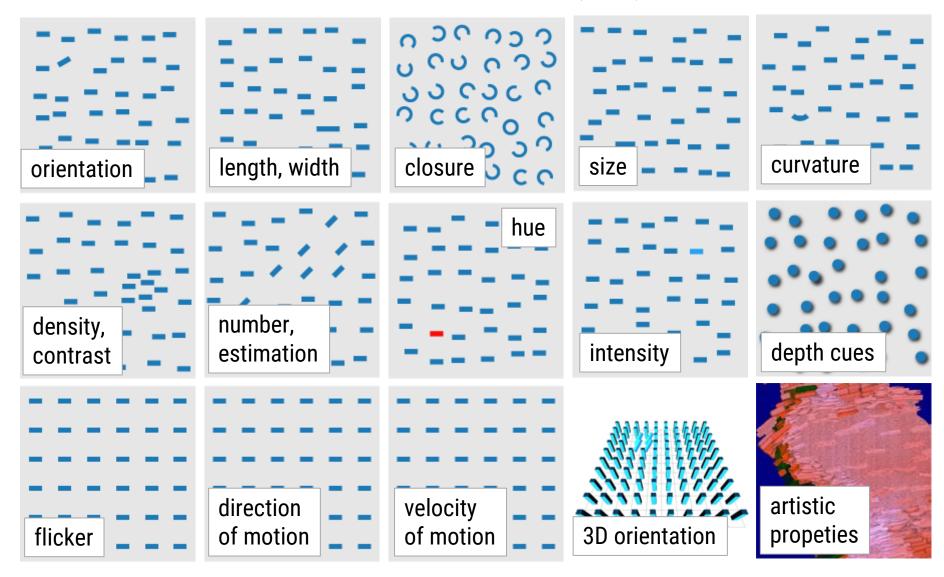
Hue and Shape



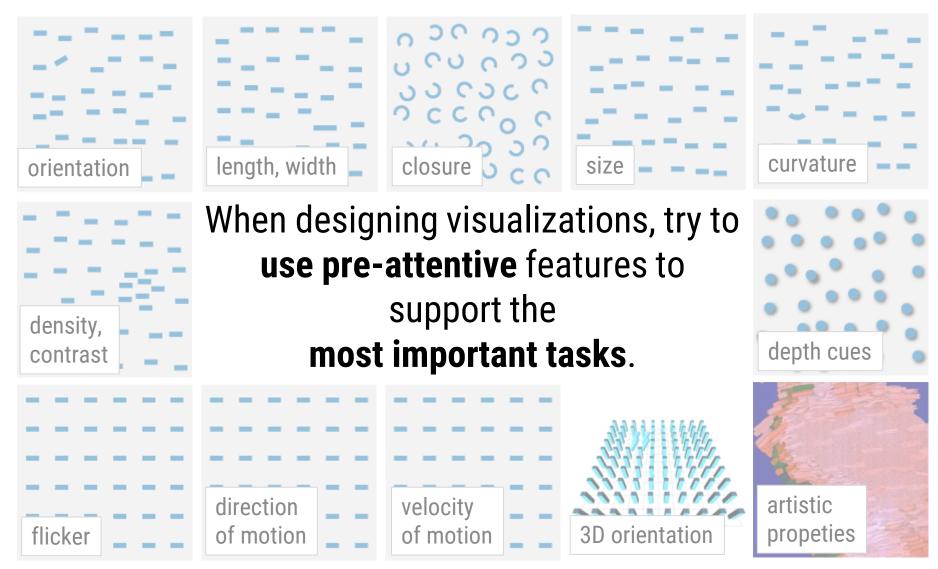
Cannot be done preattentively due to the **conjunction** of shape and hue

→ need to search

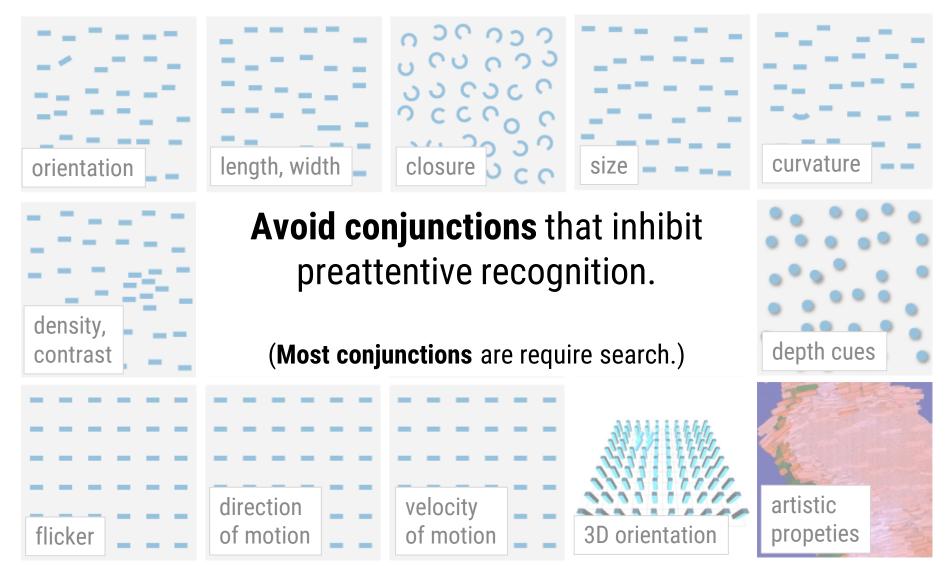
Preattentive visual features (some)



Preattentive visual features (some)



Preattentive visual features (some)



Applying what we know to

ASSESS VISUAL REPRESENTATIONS

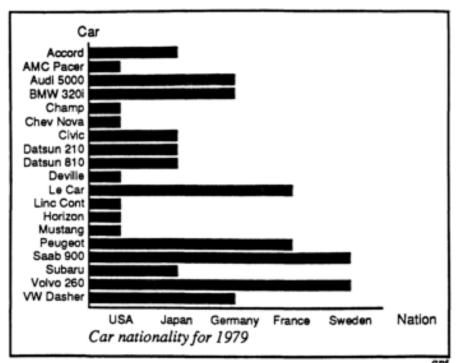
Car / Nation	USA	Japan	Germany	France	Sweden
Accord		Χ			
AMC Pacer	Χ				
Audi 5000			Χ		
BMW 320i			Χ		
Champ	Χ				
Chevy Nova	Χ				
Saab 9000					Χ

What kind of data are we looking at?

Nations: **Nominal**

Cars: Nominal

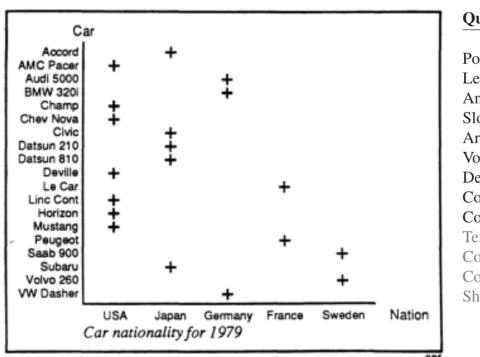
(Nation, Car): Nominal

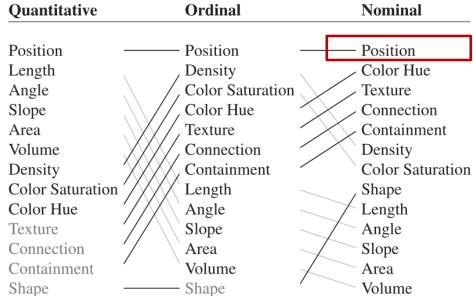


Position — Position — Position Length Density Color Hue Angle Color Saturation Slope Color Hue Area Texture Connection Volume Connection Density Color Saturation Position Color Hue Connection Containment Color Saturation Color Saturation	
Angle Slope Area Volume Density Color Saturation Color Saturation Texture Connection Containment Density Color Saturation Length Texture Connection Containment Color Saturation Shape	
Slope Area Volume Density Color Saturation Color Hue Texture Connection Density Color Saturat Shape Connection Connection Density Color Saturat Shape	
Area Volume Density Color Saturation Texture Connection Density Color Saturation Containment Color Saturation Containment Color Saturation Containment Color Saturation Shape	
Volume Connection Density Color Saturation Color Saturation Color Saturation Color Saturation Shape	
Density Containment Color Saturation Length Shape	
Color Saturation Length Shape	
	ion
Color Hue ///\Angle Length	1
Texture // Slope Angle	
Connection / Area Slope	
Containment Volume Area	
Shape Shape Volume	

Problem:

Length of bar suggests an order or quantity (e.g. Swedish cars are better)





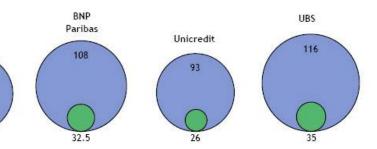
Better!

Banks: Market Cap

- Market Value as of January 20th 2009, \$Bn
- Market Value as of Q2 2007, \$Bn

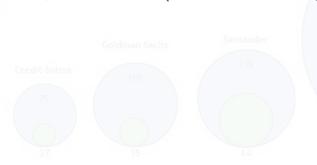
Market Capitalization =

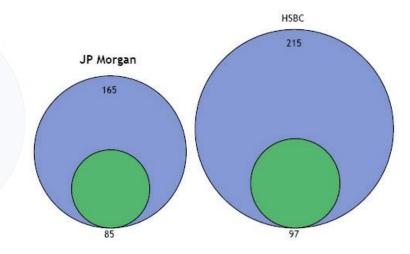
What would it cost to buy all of a company's stock at the current price.



Compares 15 major banks on two dates:

- January 20th, 2009
- Q2 2007 (before banking crisis hit)

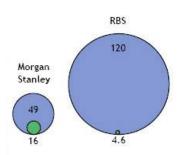




Problems here?

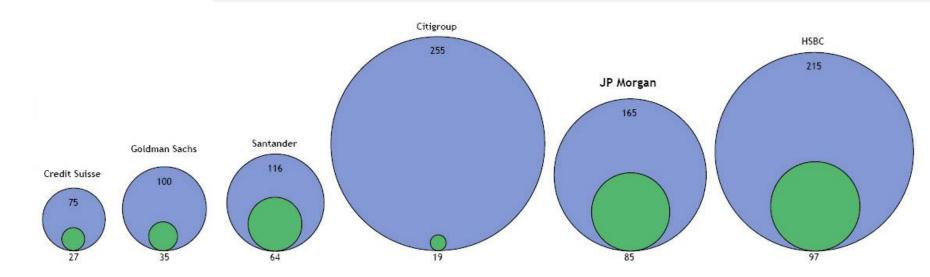
Banks: Market Cap

- Market Value as of January 20th 2009, \$Bn
- Market Value as of Q2 2007, \$Bn



We are not good at comparing areas.

(And the areas here are actually misleading!)



J.P.Morgan

Problems here?

Banks: Market Cap

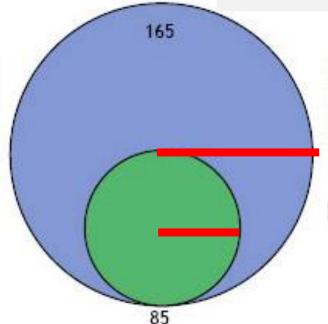
- Market Value as of January 20th 2009, \$Bn
- Market Value as of Q2 2007, \$Bn



JP Morgan

We are not good at comparing areas.

(And the areas here are actually misleading!)



But this is actually the ratio of the radii, not the areas!

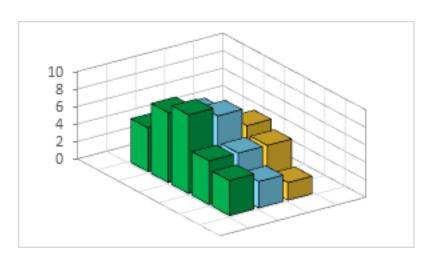
A bar chart would be better.

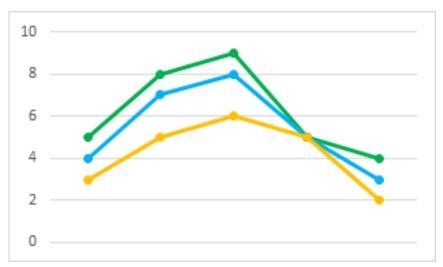
Problem here?



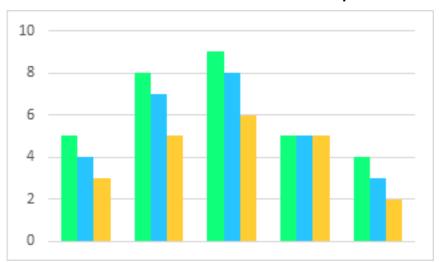
- There is likely a bug or error in the data
- Pie slices are difficult to compare by area or by angle
- Similar colors are difficult to distinguish
- Perspective distortion adds to the problem

Similarly...3D bar charts are not recommended





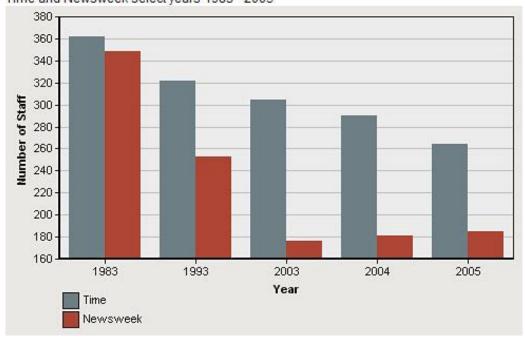
These are **much easier** to read & compare!



Problem here?

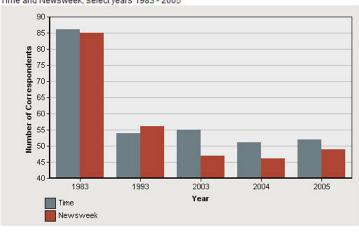
NEWS MAGAZINE STAFF SIZE OVER TIME

Time and Newsweek select years 1983 - 2005



NUMBER OF CORRESPONDENTS IN BUREAUS OVER TIME

Time and Newsweek, select years 1983 - 2005



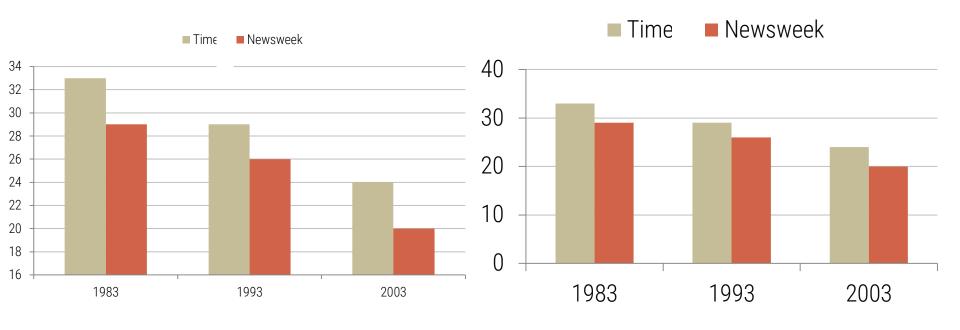
NEWS MAGAZINE BUREAUS OVER TIME

Time and Newsweek select years 1983 - 2005

34
32
30
30
26
1983
1993
2003
2004
2005

Time
Newsweek

Length Comparison



At first glance:

- A huge overall decline
- In 2003, Newsweek is 50% of Time

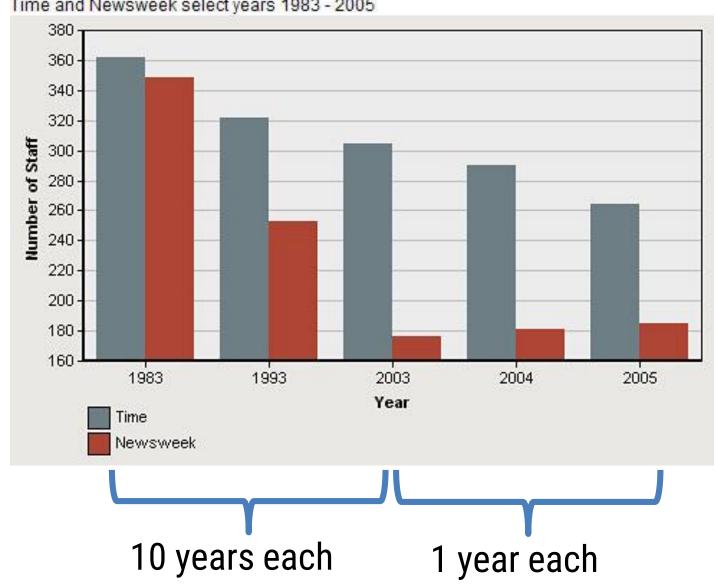
If we add a proper baseline at 0:

- The downward trend is less severe
- 2003: Newsweek is ~80% of Time

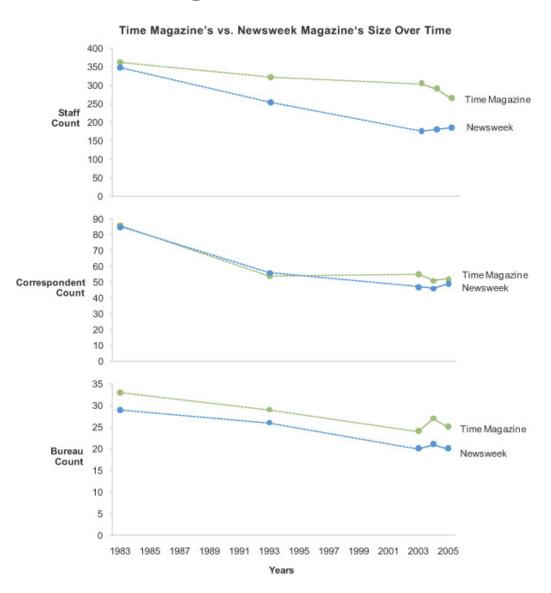
Moreover...

NEWS MAGAZINE STAFF SIZE OVER TIME

Time and Newsweek select years 1983 - 2005

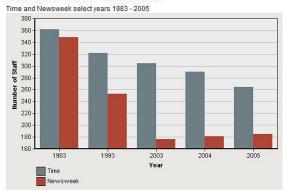


Redesign (by Stephen Few)

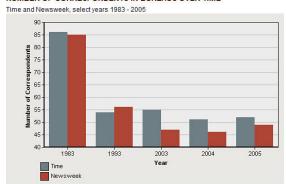


Note: A dashed line connecting two points indicates that there are years between the points for which values were not available. If the values were available, the shape of the lines might vary significantly.

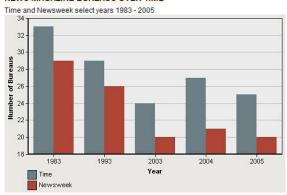
NEWS MAGAZINE STAFF SIZE OVER TIME



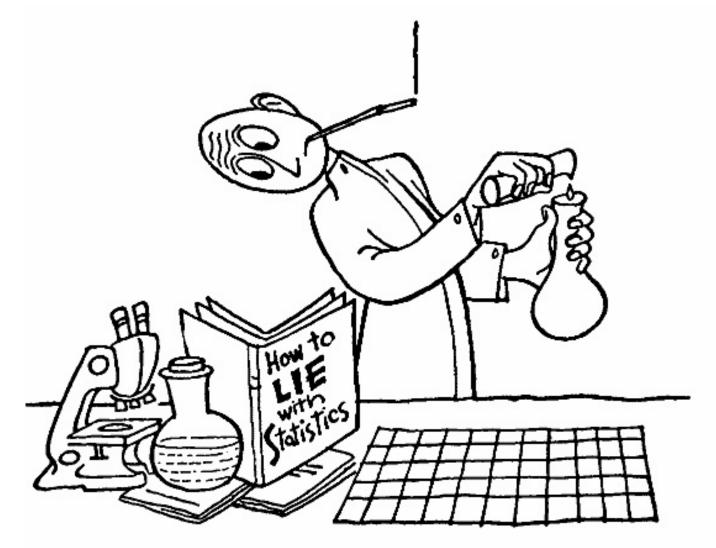
NUMBER OF CORRESPONDENTS IN BUREAUS OVER TIME



NEWS MAGAZINE BUREAUS OVER TIME

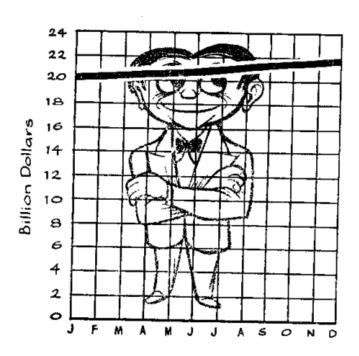


A few more (classic) guidelines!

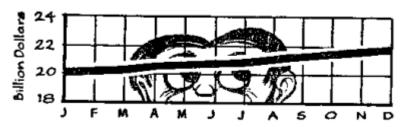


Good reference: How to Lie with Statistics, by Darrell Huff (1954)

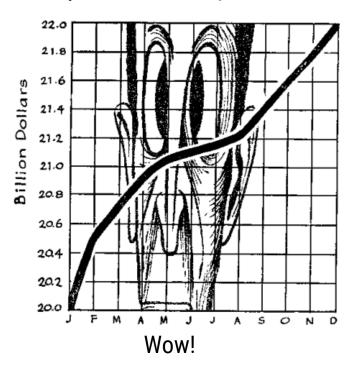
Provide a proper baseline



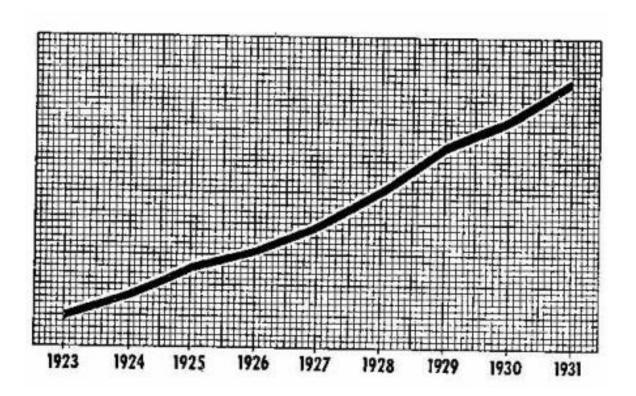
A 10% increase. Good!



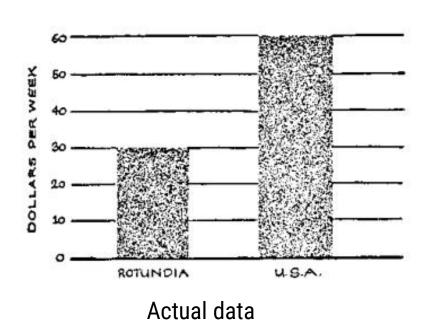
Already looks more impressive



• Provide a proper baseline & label your axes



- Provide a proper baseline & label your axes
- Avoid eye-candy





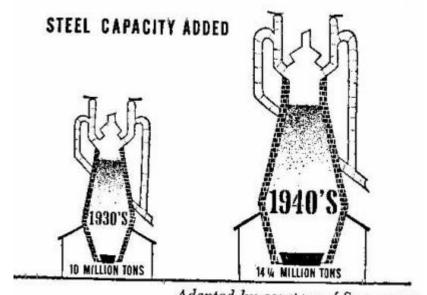
The same data with eye-candy & no numbers ... but at least it tells the same general story.



Impressive, but a lie!

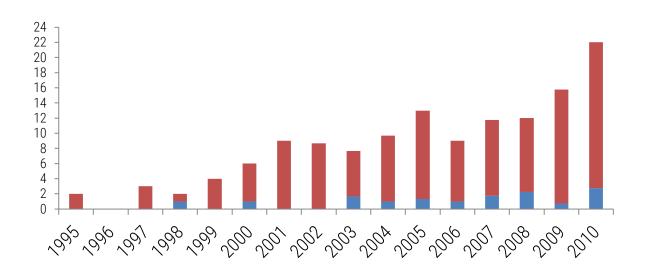
- Provide a proper baseline & label your axes
- Avoid eye-candy
- Avoid area comparisons whenever possible





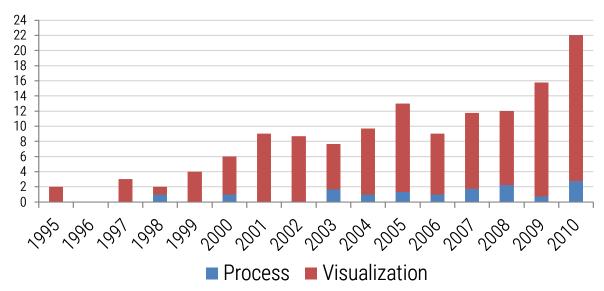
Adapted by courtesy of STEELWAYS.

- Provide a proper baseline & label your axes
- Avoid eye-candy
- Avoid area comparisons whenever possible
- Provide legends

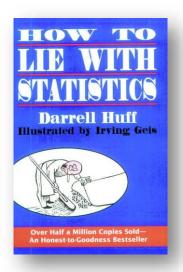


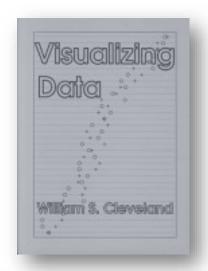
- Provide a proper baseline & label your axes
- Avoid eye-candy
- Avoid area comparisons whenever possible
- Provide legends
- Grids help but make them subtle

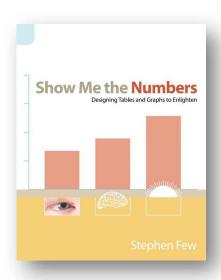
(about 20% opacity – no black lines)

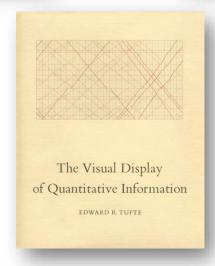


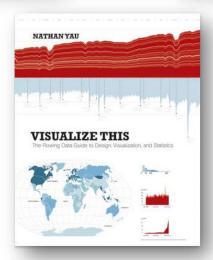
Many more useful guidelines!











Summary

Today you learned

Details about the **perception of color** and a few **other visual variables**

Saw that the vision system is **quicker and better** at detecting certain visual variables

Learned how to critique visualizations

Müller-Lyer Sinusoidal Waves

New variant by Gianni A. Sarcone

Though the **blue** and **red** segments seem to oscillate, they are always the **same length!** Nothing moves except **the arrows** at the endpoints of each color segment...

